

# Scenario Planning with Envision Tomorrow Plus

# Tools For Scenario Planning



- Weigh choices against consequences
- Test policy options quickly
- Prepare for uncertainty
- Develop strategies to optimize outcomes

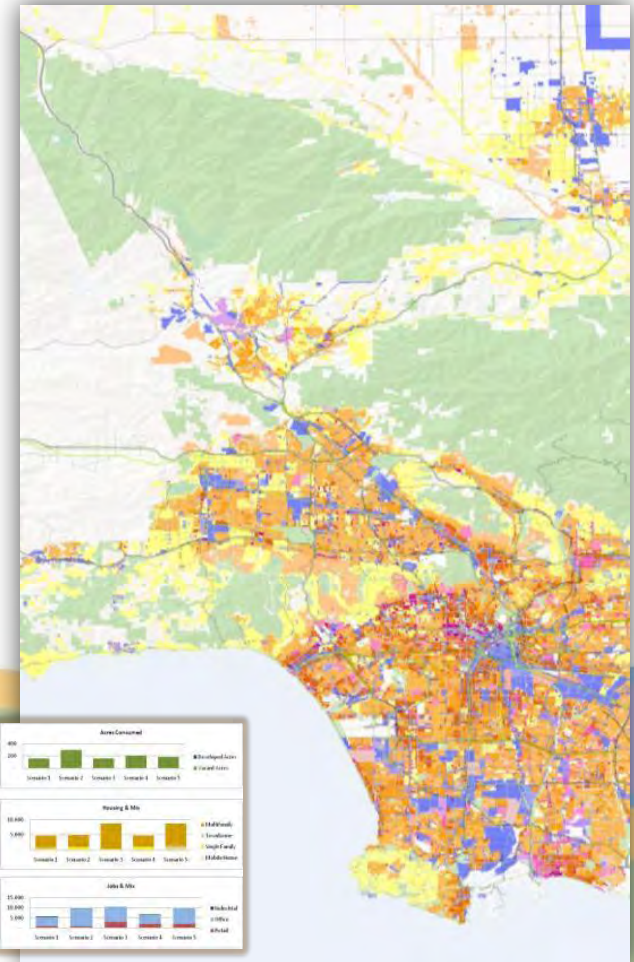




# What is Envision Tomorrow?



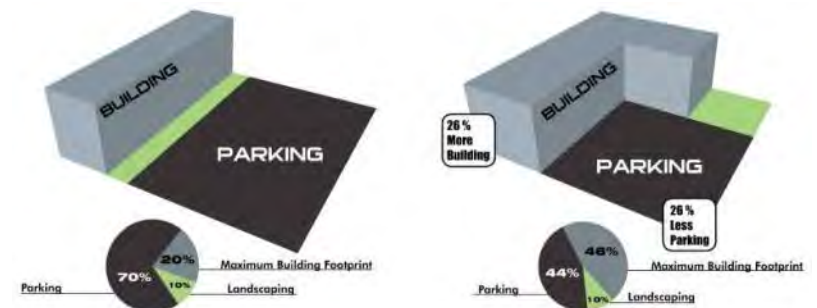
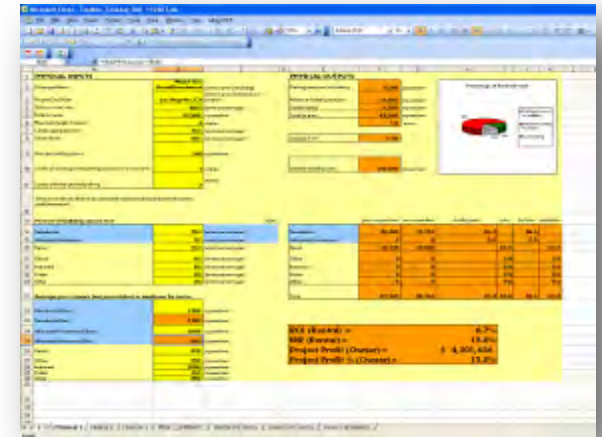
- Growing suite of planning tools
- Two Core Components:
  - Prototype Builder
    - Return on Investment (ROI) model
  - Scenario Builder
    - Extension for ArcGIS



# Prototype Builder (ROI Model): Quick Building Modeler: Physical & Financial



- Powerful as standalone tool or integrated with Scenario Builder
- Test existing regulations for financial feasibility
  - Identify regulatory roadblocks
- Test impact of new development regulations on:
  - Financial feasibility
  - Fiscal impact
  - Housing affordability, etc.
- Experiment with sensitivity of key variables:
  - Height / FAR
  - Parking / Landscaping
  - Land Costs / Rents / Subsidies

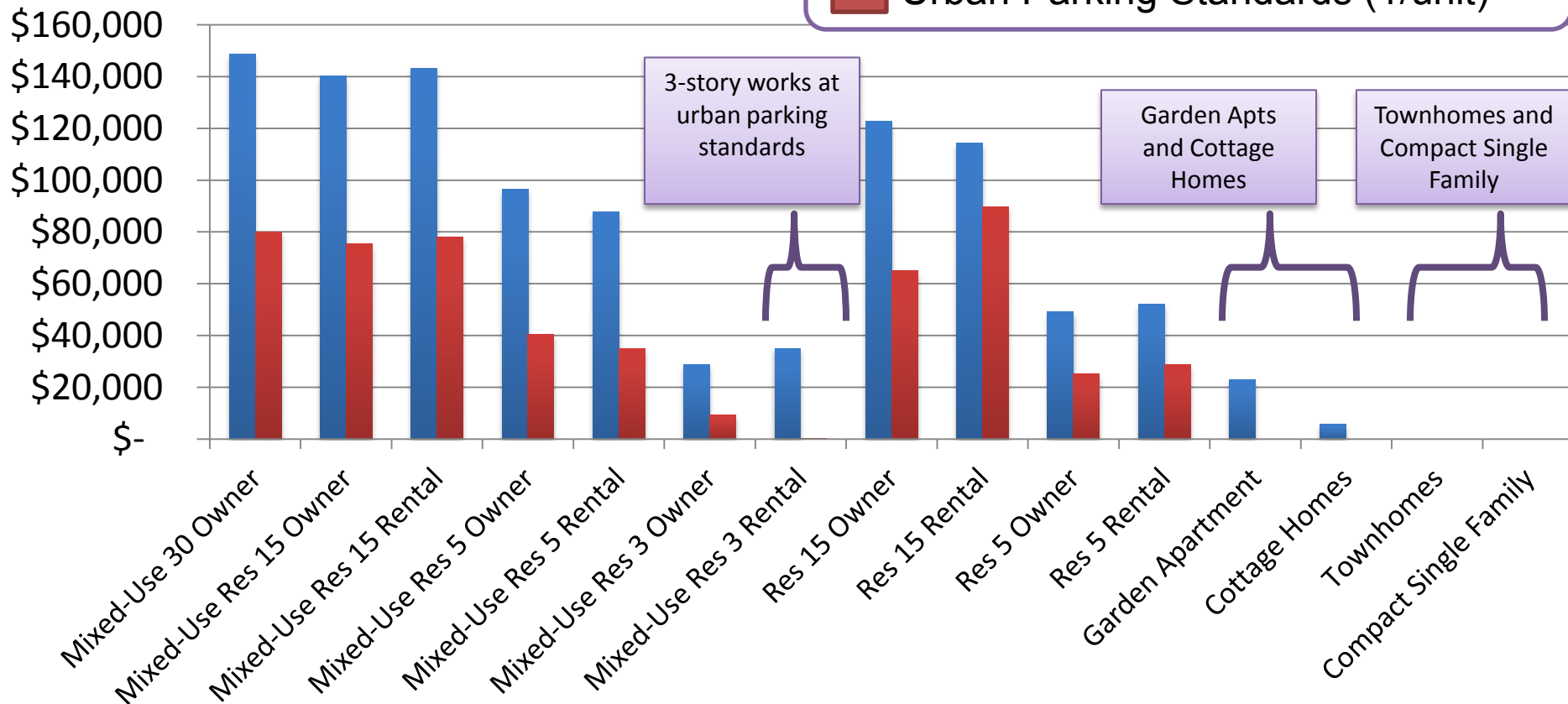


# Sensitivity Testing for Development Regulations



## Suburban Parking vs. Urban Parking Standards Subsidy per Unit

■ Suburban Parking Standards (2/unit)  
■ Urban Parking Standards (1/unit)



# Model Prototypes Using Real Market Research: Allows for “Reality-based Visualizations”



*Use Prototypes for Reality-based Visualizations and 3D Modeling*





# Reality-based Visualizations:

*Exposition and Vermont Blvd, Los Angeles CA*



# Scenario Builder: *Scenario Painter for ArcGIS*

- Quickly paint scenarios using financially feasible building blocks
- Compare multiple scenarios across variety of indicators
- Track progress in real-time

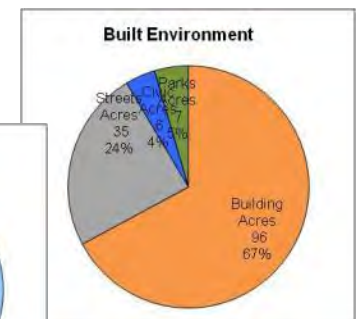
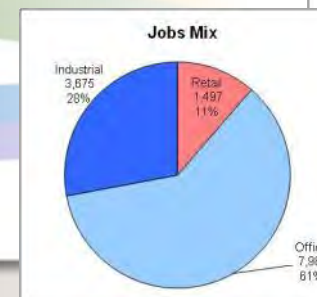
## Buildings



## Scenarios



## Indicators





# A Linked System of Spreadsheets and GIS

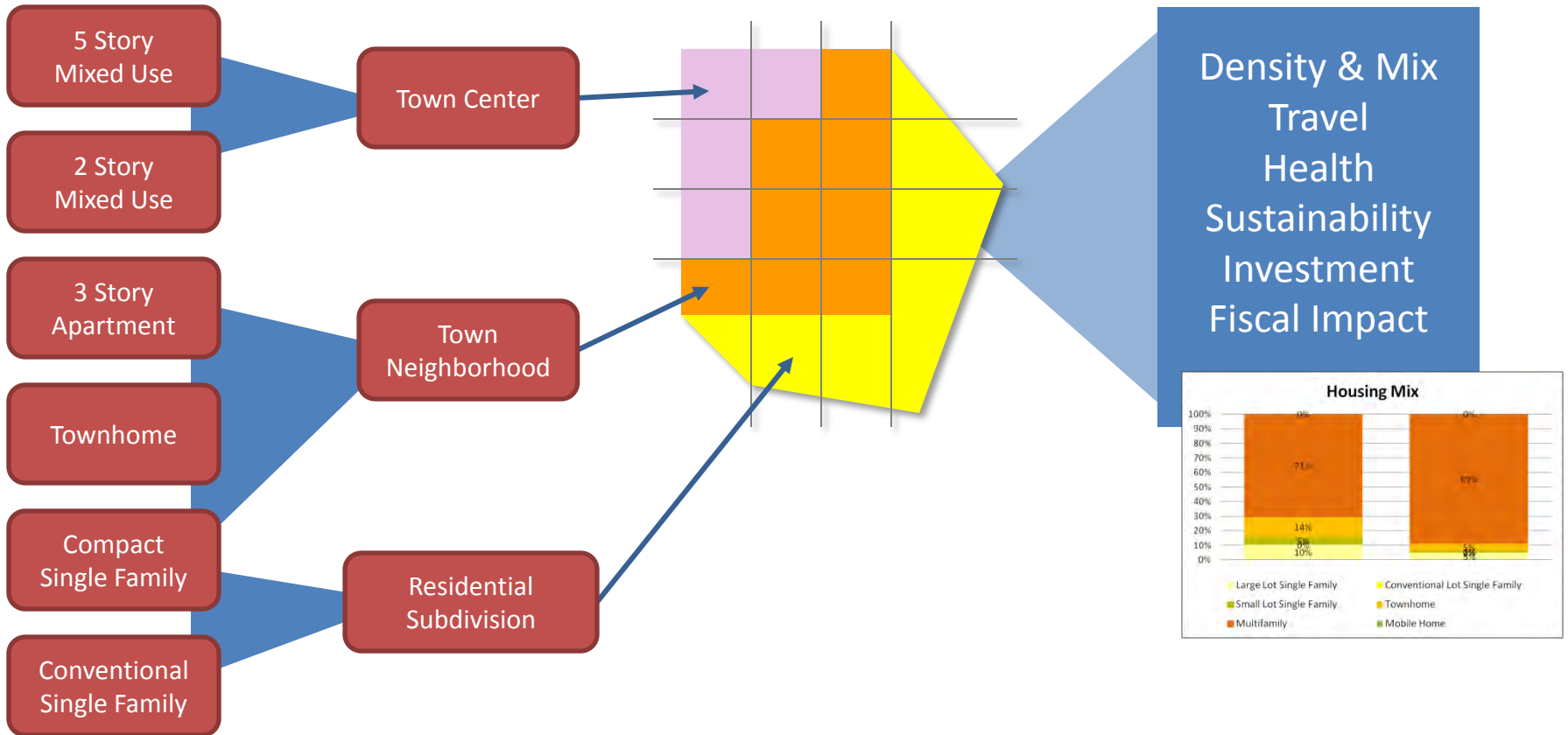


**Buildings**  
ROI Model

**Development Types**  
Scenario Spreadsheet

**GIS**  
Painting  
ArcGIS

**Evaluation Criteria**  
Scenario Spreadsheet



# Scenario Indicators:

- *Anything we can know about a building, we can know about a scenario...*
  - Housing and jobs: mix and density
  - Economic profile: square feet, jobs, wages
  - Housing affordability
  - Match of housing demand and housing supply
  - Land consumption and impact: vacant, agricultural, infill, floodplains, steep slopes
  - Access to transit, parks, schools and services
  - Resource Usage: energy and water
  - Waste Production: water, solid, carbon
  - Air quality: CO2 emissions from buildings and transportation
  - Transportation: travel mode choice, vehicle miles traveled
  - Fiscal Impact: local revenue and infrastructure costs

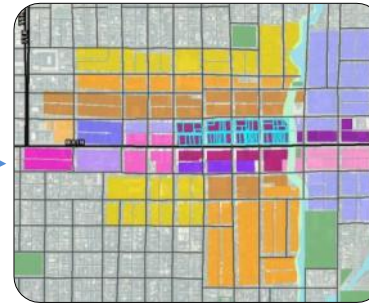


# Scenario Building Process

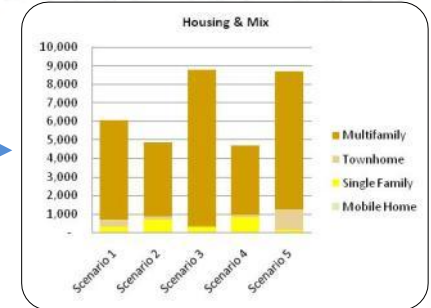


Building Types

Development Types



Scenario Development



Evaluation

1

Step 1: Model a library of building types that are financially feasible at the local level.

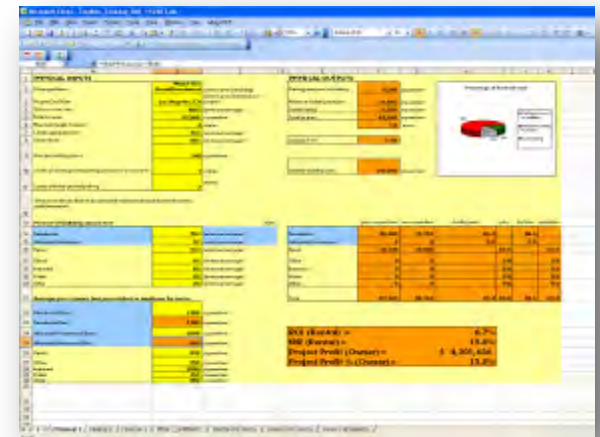


# Create Prototype Buildings

Use ROI Model...

## Why start with buildings?

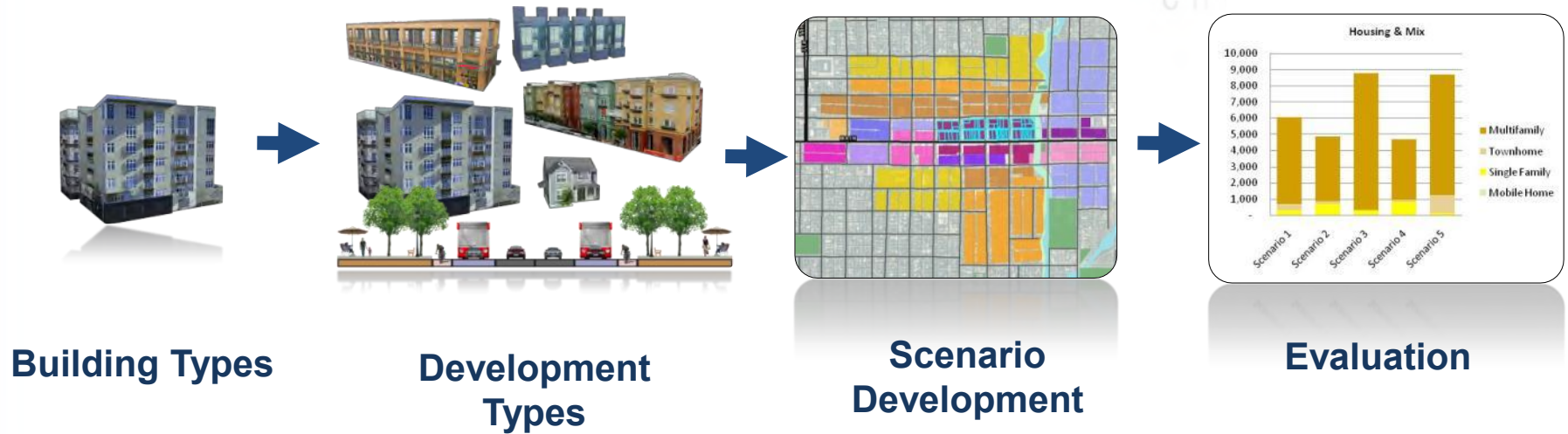
- *Easily modeled & lots of existing data*
  - ▣ Density and Design
  - ▣ Rents and Sales Prices
  - ▣ Costs and Affordability
  - ▣ Energy and Water Use
  - ▣ Fiscal Impacts



...to Create a Range of Buildings



# Scenario Building Process

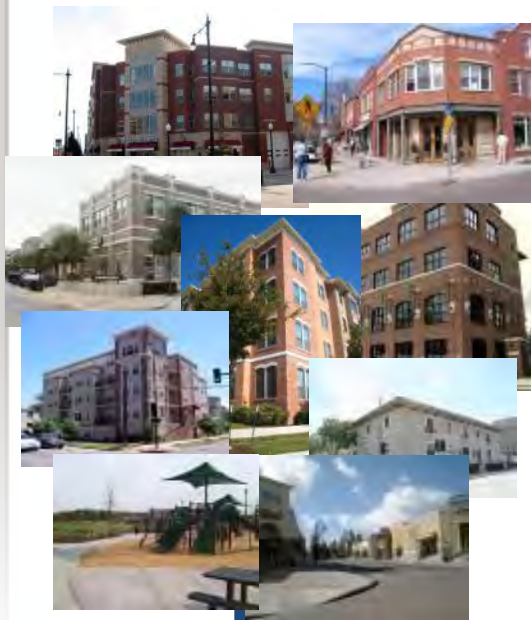


2

Step 2: Define the buildings, streets and amenities that make up all the “places” in which we live, work and play.

# Development Type Mix

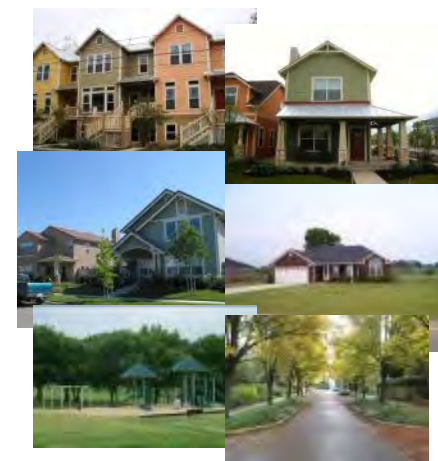
A Variety of Buildings, Streets and Amenities Create a "Place"



**Town  
Center**



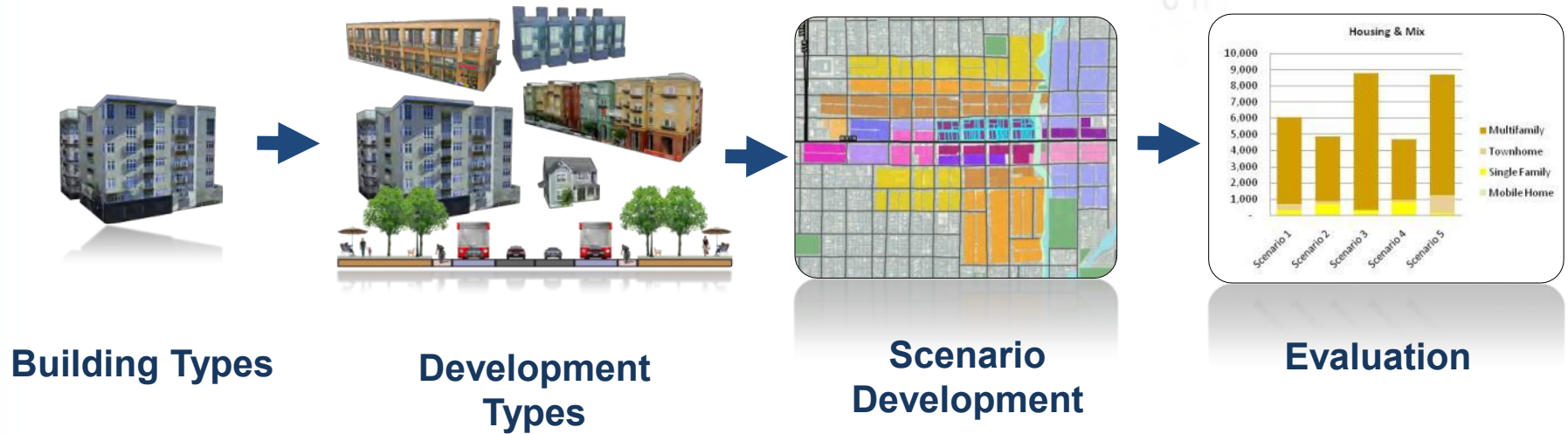
**Medium-Density  
Residential**



**Single-Family  
Residential**



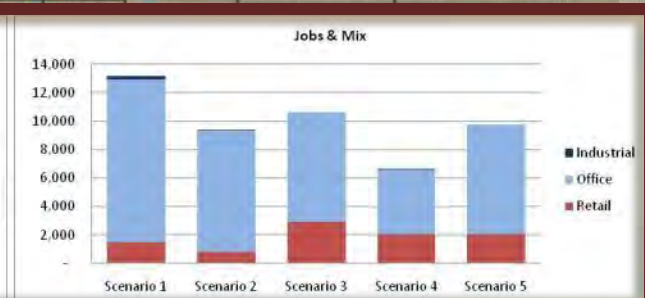
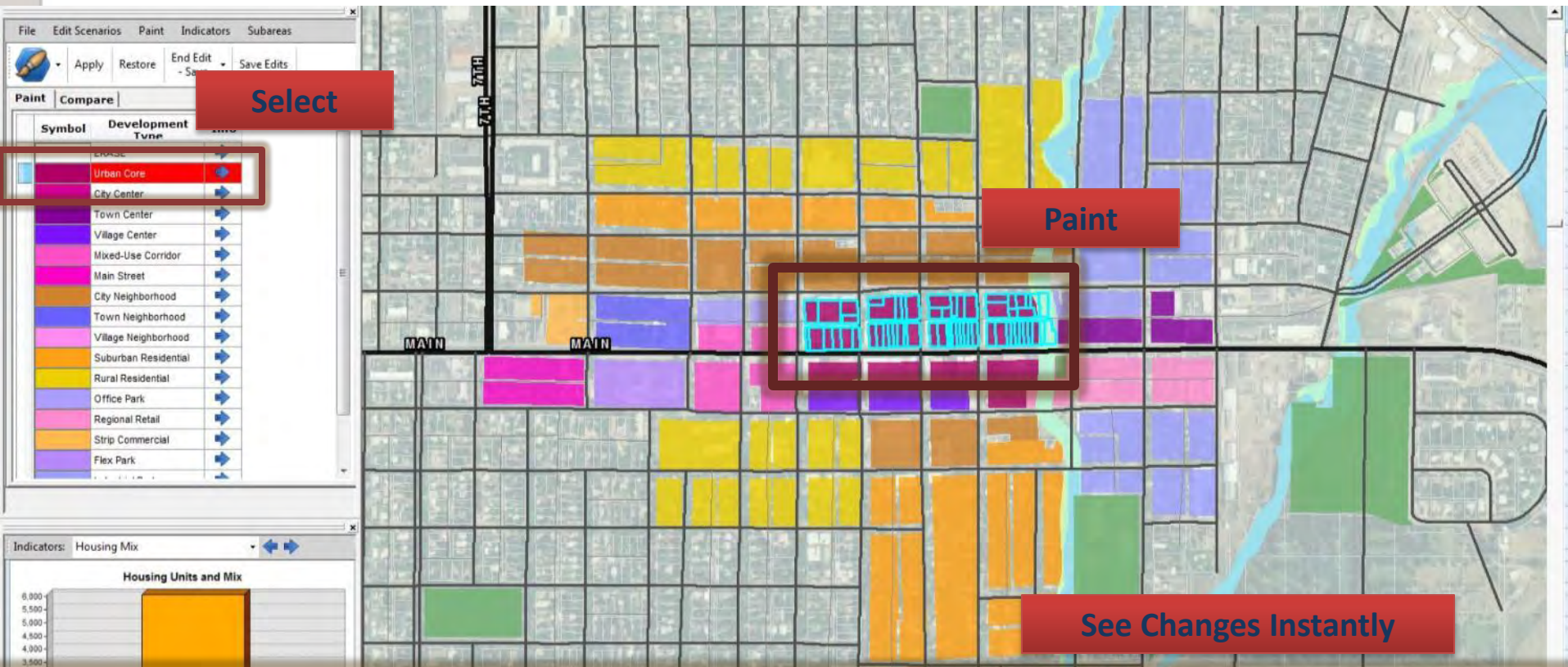
# Scenario Building Process



3

Step 3: Paint future land use scenarios to test the implications of different decisions or policies.

# Real-time Scenario Building and Evaluation



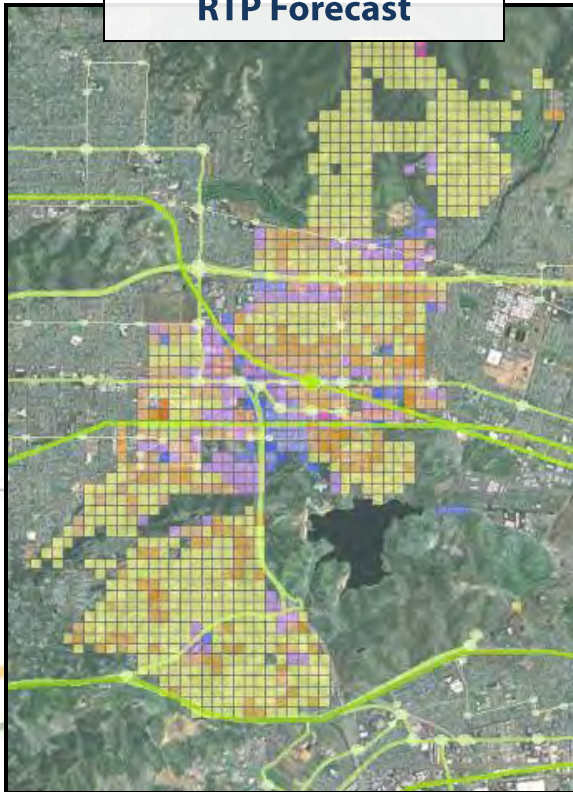


# Compare Multiple Scenarios

W  
C H

- Test land use policies
- Experiment with new development patterns

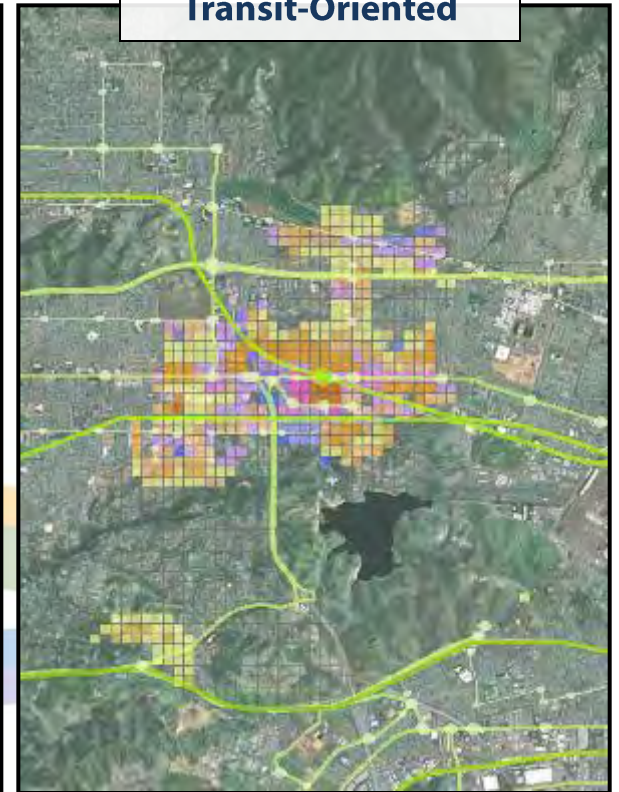
**RTP Forecast**



**Compact Design**

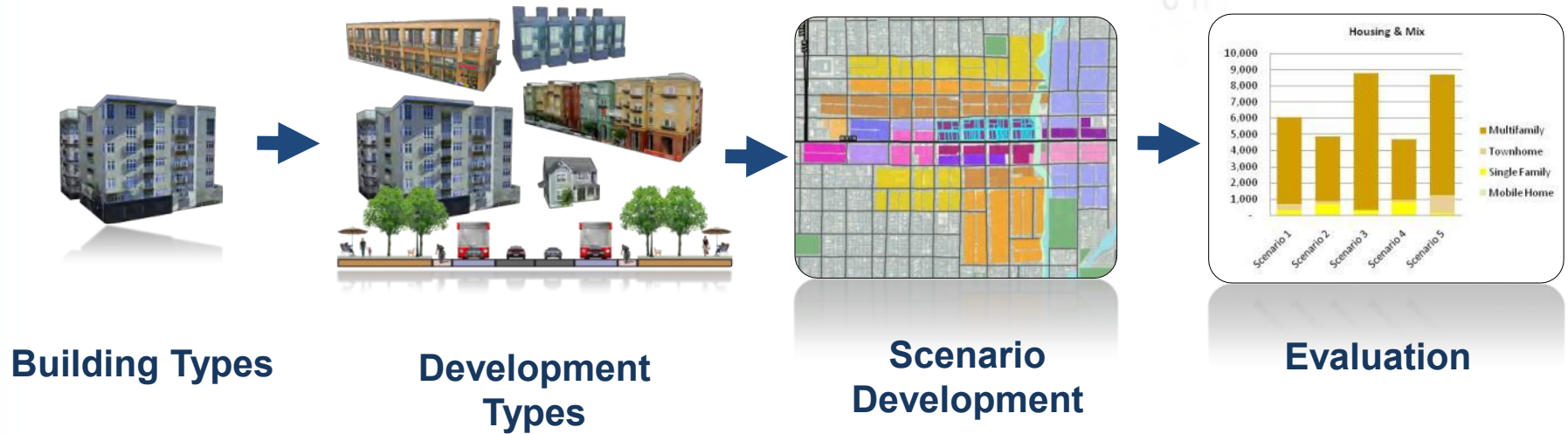


**Transit-Oriented**





# Scenario Building Process



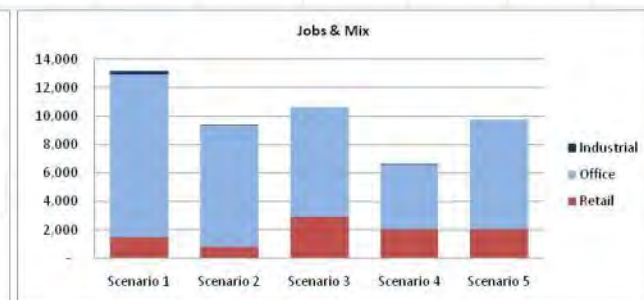
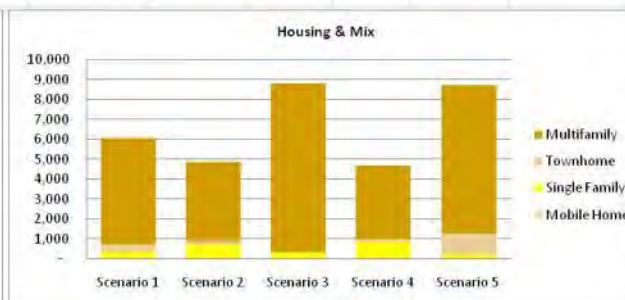
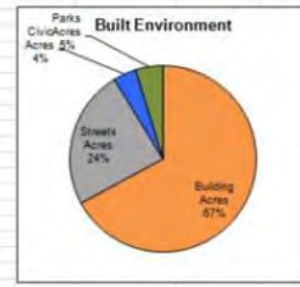
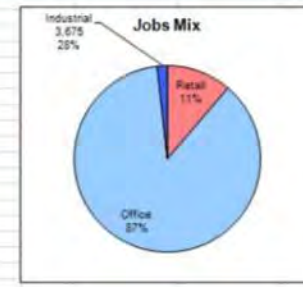
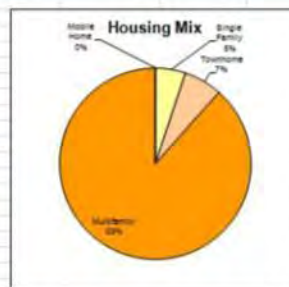
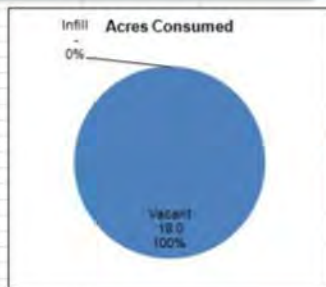
Step 4: Compare the scenarios and monitor the impact of land use decisions in real-time.

# Monitor Indicators in Real-time

## Detailed Tables

Enter Scenario Name or Theme	Acres Consumed			Total Acres	Total Housing Units	Housing Mix				Total Jobs	Employment Mix			Built Environment			
	Total Vacant Acres	Total Developed Acres	Discounted Developed Acres ("ReDev")			Single Family	Townhome	Multifamily	Mobile Home		Retail	Office	Industrial	Building Acres	Streets Acres	Civic Acres	Parks Acres
Urban Core	13.6	-	-	13.6	2,179	-	-	2,179	-	11,838	888	10,950	-	9.26	2.40	0.54	
City Center	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	
Town Center	3.4	-	-	3.4	343	-	-	343	-	121	121	-	2.32	0.85	0.14		
Village Center	3.2	-	-	3.2	132	-	-	132	-	113	113	-	2.17	0.80	0.13		
Mixed-Use Corridor	5.7	-	-	5.7	149	-	-	149	-	199	199	-	3.80	1.42	0.23		
Main Street	4.0	-	-	4.0	2,567	-	-	2,567	-	-	-	-	2.65	0.93	0.16		
City Neighborhood	24.5	-	-	24.5	344	-	344	-	-	-	-	-	16.44	6.14	0.90		
Town Neighborhood	4.0	-	-	4.0	50	-	50	-	-	-	-	-	2.67	1.00	0.16		
Village Neighborhood	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-		
Suburban Residential	35.9	-	-	35.9	210	210	-	-	-	-	-	-	24.07	8.62	1.44		
Rural Residential	34.3	-	-	34.3	100	100	-	-	-	-	-	-	22.96	8.23	1.37		
Office Park	1.9	-	-	1.9	-	-	-	-	-	487	-	487	1.30	0.47	0.08		
Regional Retail	5.6	-	-	5.6	-	-	-	-	-	98	98	-	3.74	1.28	0.22		
Strip Commercial	2.1	-	-	2.1	-	-	-	-	-	62	62	-	1.42	0.49	0.08		
Flex Park	3.7	-	-	3.7	-	-	-	-	-	27	-	27	2.51	0.86	0.15		
Industrial Park	27.5	-	-	27.5	-	-	-	-	-	201	-	201	18.42	6.32	1.10		
<b>Totals</b>	<b>169.5</b>	<b>-</b>	<b>-</b>	<b>169.5</b>	<b>6,073</b>	<b>310</b>	<b>394</b>	<b>5,370</b>	<b>-</b>	<b>12,145</b>	<b>1,400</b>	<b>11,437</b>	<b>228</b>	<b>114</b>	<b>41</b>	<b>7</b>	
						5.1%	6.5%	88.4%	0.0%		11.3%	87.0%	1.7%	67.1%	24.1%	4.0%	

## Quick Reference Graphs



# Scenario Evaluation

## □ Evaluation Indicators:

### ▣ Tier 1: *minimal inputs required*

- Housing and Jobs: mix and density
- Jobs-Housing Balance
- Land Consumption: vacant, agricultural, infill
- Impervious Surface
- Open Space

### ▣ Tier 2: *moderate inputs required*

- Housing Affordability
- Resource Usage: energy and water
- Waste Production: water, solid, carbon

### ▣ Tier 3: *detailed inputs required*

- Transportation: travel mode choice, vehicle miles traveled
- Fiscal Impact: local revenue and infrastructure costs
- Balanced Housing Index: how scenario housing mix matches expected future demographic profile





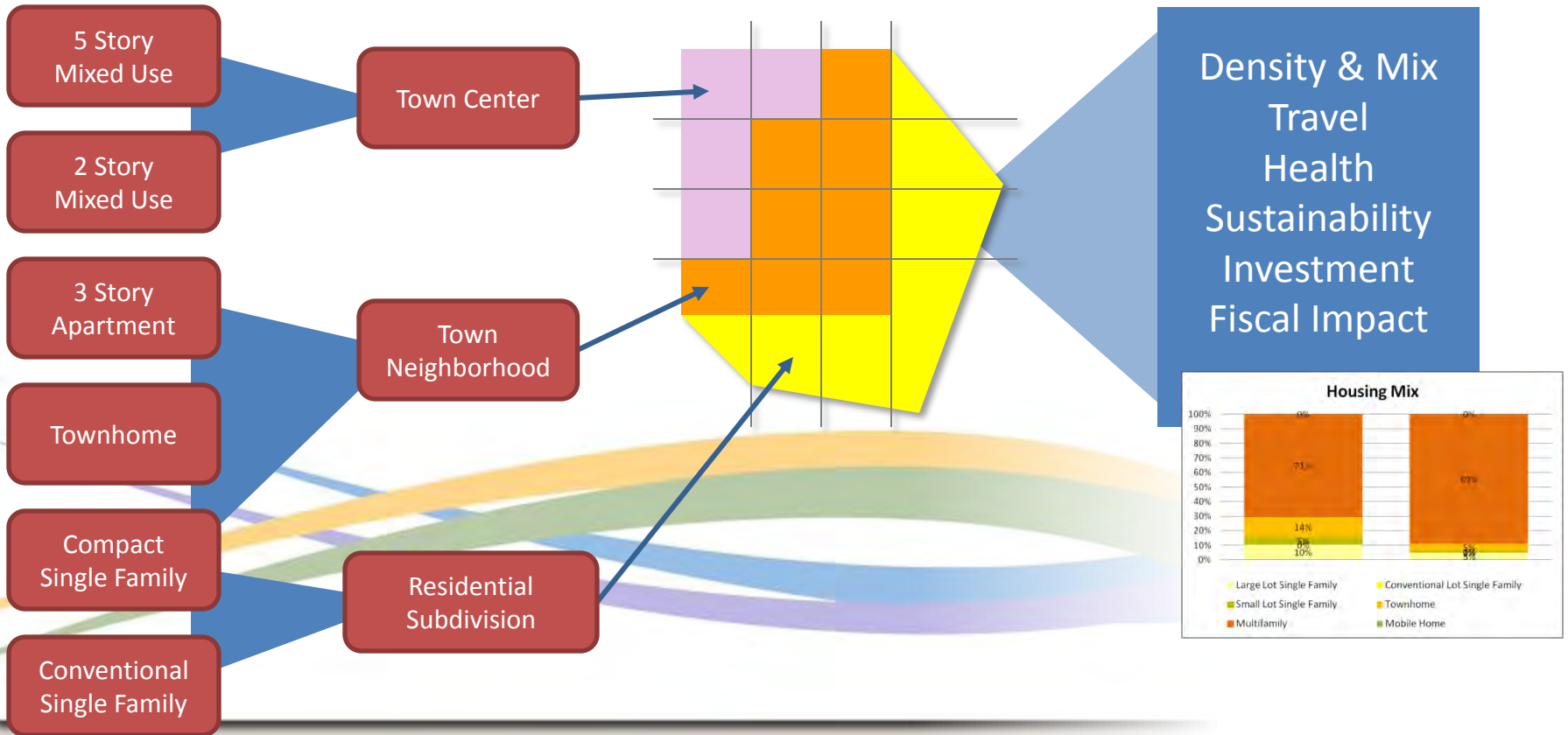
# A Linked System of Spreadsheets and GIS

**Buildings**  
ROI Model

**Development Types**  
Scenario Spreadsheet

**GIS**  
Painting  
ArcGIS

**Evaluation Criteria**  
Scenario Spreadsheet





# The “Plus” in Envision Tomorrow Plus



# What is the PLUS?



“Apps” = Models

Based on latest thinking in the field, exhaustive research and large, current datasets

Each app builds on the existing ET output to provide enhanced scenarios



# ET+ enhanced capacity in:



- Fiscal/economic analysis

- What kind of development is feasible NOW?
- Can we build on existing capacity to save \$\$?
- How do we create value through public investment?

- Urban form/land use analysis

- How does our urban context affect our housing and transportation decisions? Our health? The environment?

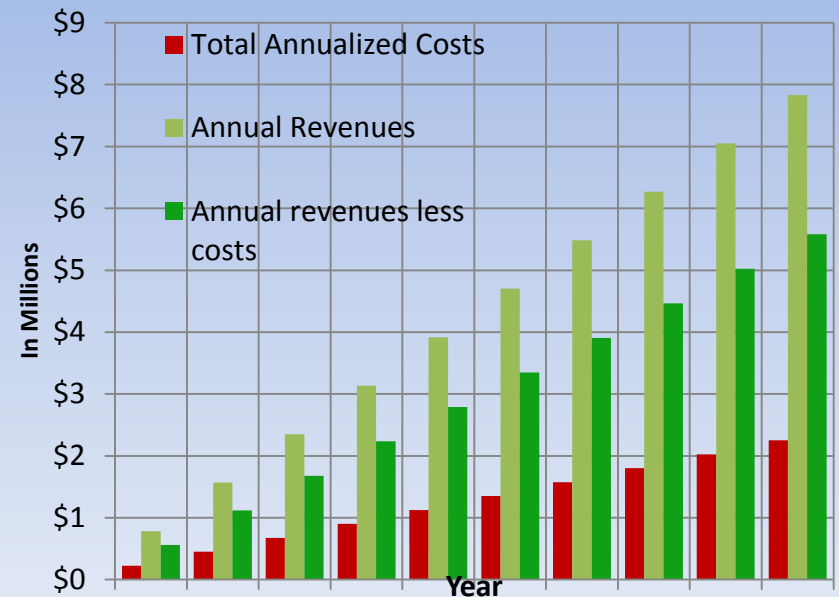


# Fiscal/economic



- Return on Investment
- Fiscal impacts
- Public Amenities
- Employment Growth & Resilience

Annual Fiscal Difference (2010-2020)



Investment Targets and Performance				
Performance Indicator		Target	Actual	NPV
Cash-on-Cash After Year 3		10.00%	8.95%	
IRR on Project Cost (Unleveraged Return)		12.00%	10.08%	(\$2,775,422)
IRR on Investor Equity (Leveraged Return Before Tax)		25.00%	21.81%	(\$685,407)
Debt Service Coverage Ratio (Year 3)		1.25	1.59	
IRR on Public Participation		5.00%	4.24%	(\$422,291)

# Fiscal/economic



- ROI
- Fiscal Impacts
- **Public Amenities**
- Employment Growth
- Employment Resilience

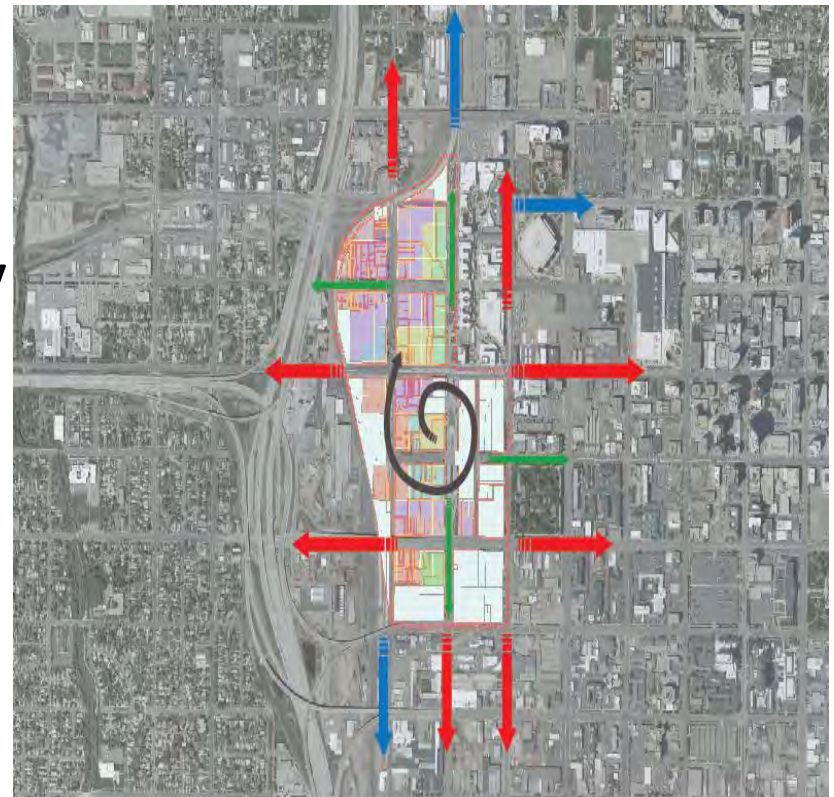




# Urban form/land use: 7D's



- Density
- Diversity
- Design
- Destination accessibility
- Distance to transit
- Development scale
- Demographics



# Analysis of the urban environment



- Mixed-use trip generation
- Household travel patterns
- Parking requirements
- Transportation safety
- Jobs-housing balance
- Street Life
- Redevelopment timing
- Health/active lifestyle
- Food Deserts
- H+T+E costs (true cost of living)
- LEED-ND
- Air Quality
- Water consumption
- Building energy use
- Ecosystem services

# Data Needs for Enhanced Analysis



## ***Spatial Data***

- Required:
  - Planning geography
    - Parcels or Census
  - Environmental constraints
- Recommended
  - Existing land use
  - Plans: Comprehensive Plans, Zoning
  - Assessor/parcel-level data
  - Key infrastructure: existing and planned
    - Roads, sewer, water

## ***Forecast and Market Data***

- Forecast for new growth
- Future market demand
- Market analysis





# **Envision Tomorrow Plus in Action**



# Salt Lake City Depot District ET+ and Visioning





Scenario A:

**Work** | Live | Play

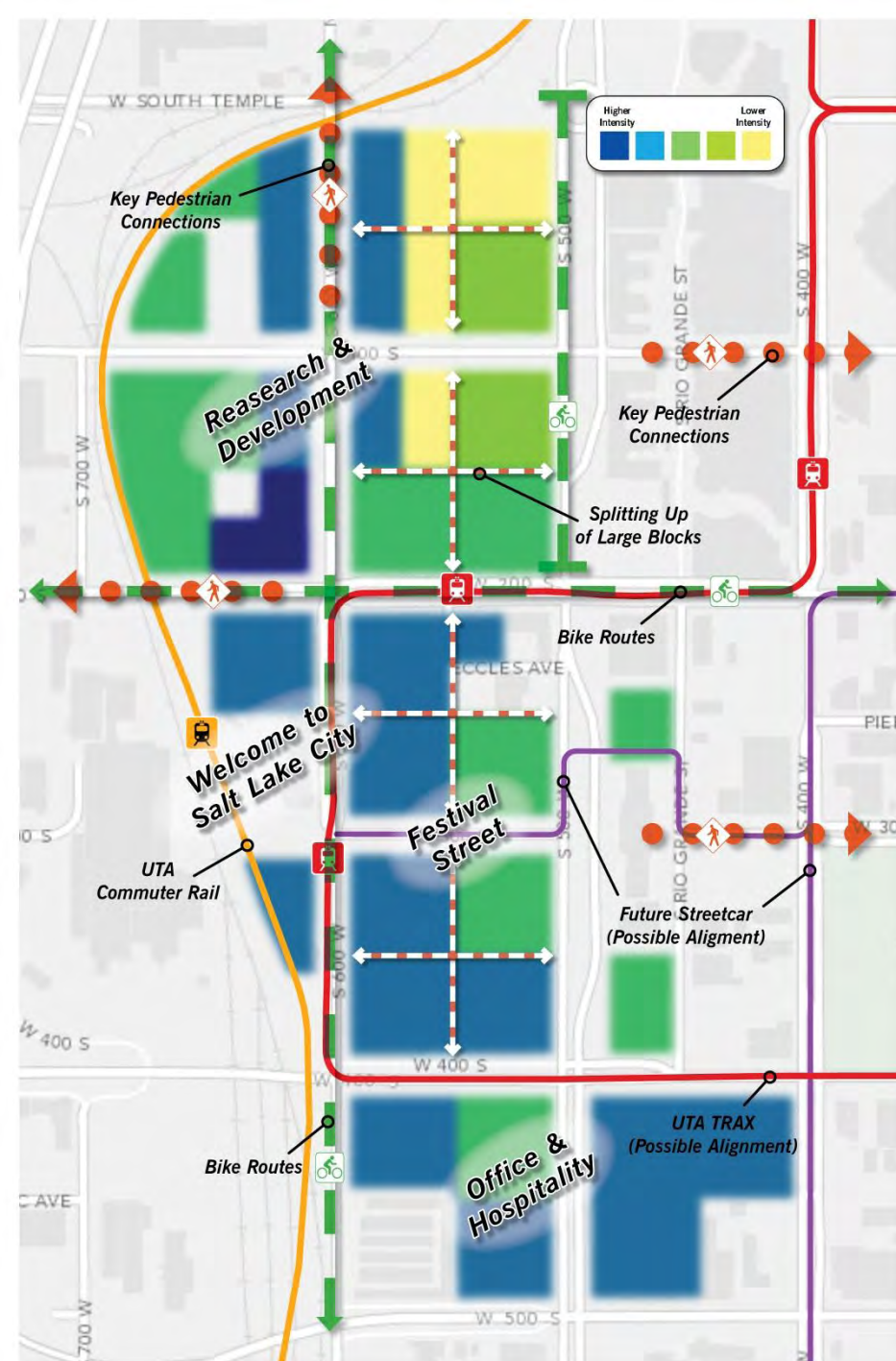




Scenario A:

# Work | Live | Play

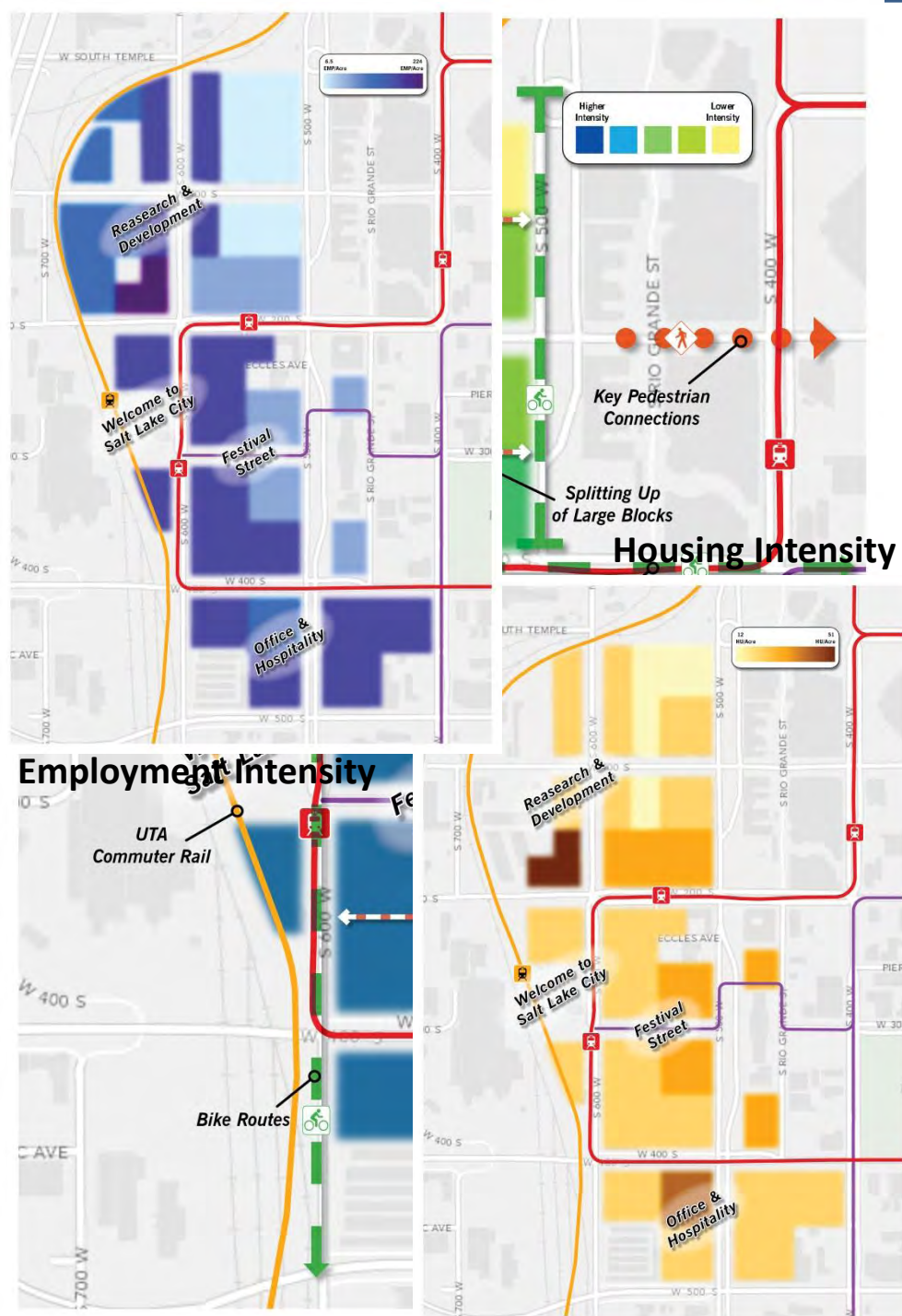
- Mid-rise office and R&D, higher education
- Service focus: restaurants, daycare
- Residential focused near Gateway
- Pocket parks
- 1500 HH | 5400 Jobs



Scenario A:

# Work | Live | Play

- Mid-rise office and R&D, higher education
- Service focus: restaurants, daycare
- Residential focused near Gateway
- Pocket parks
- 1500 HH | 5400 Jobs





Scenario A:  
**Work | Live | Play**





Scenario A:

# Work | Live | Play





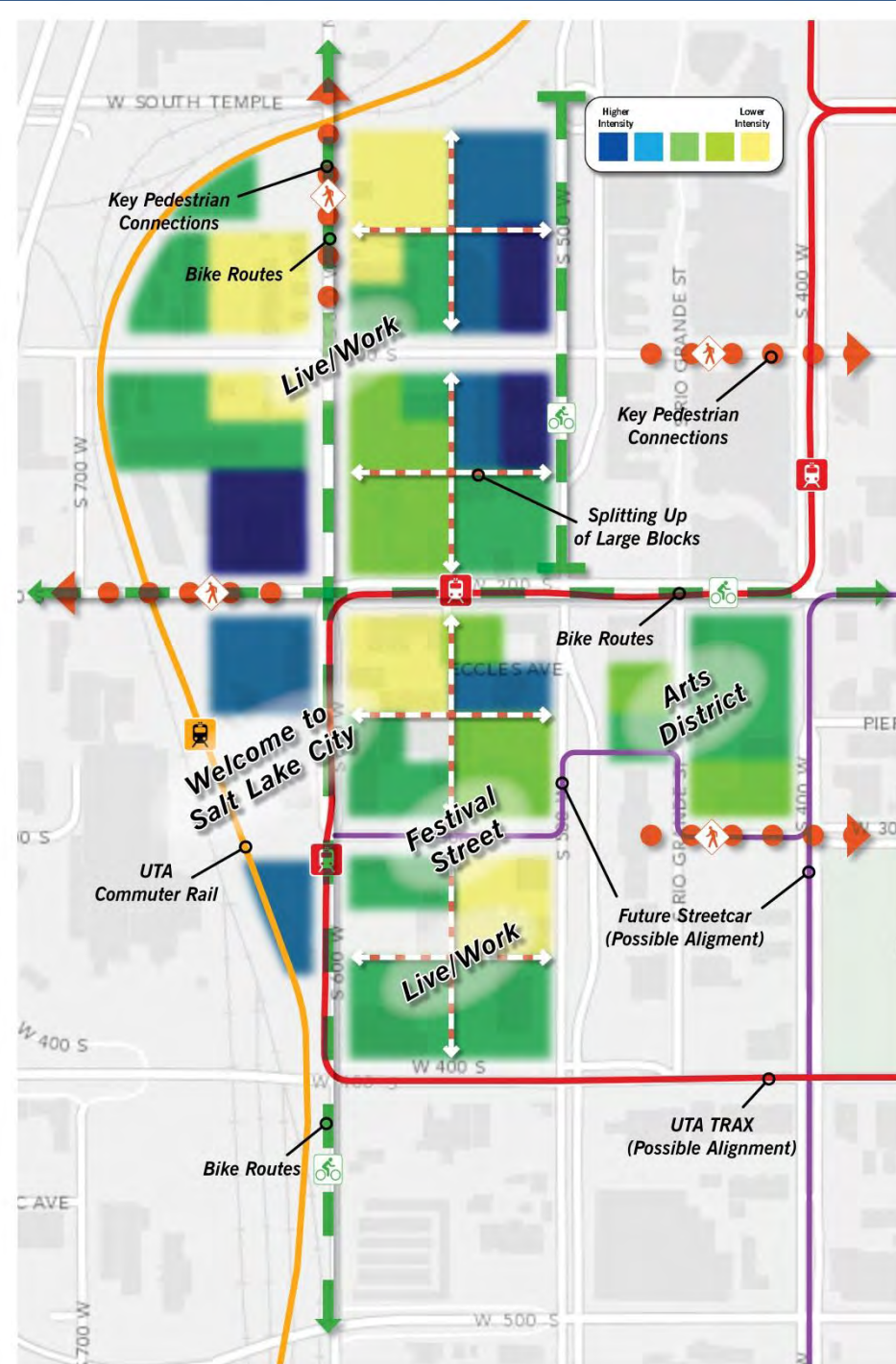
Scenario B:

# Play | Live | Work



# Scenario B: **Play** | Live | Work

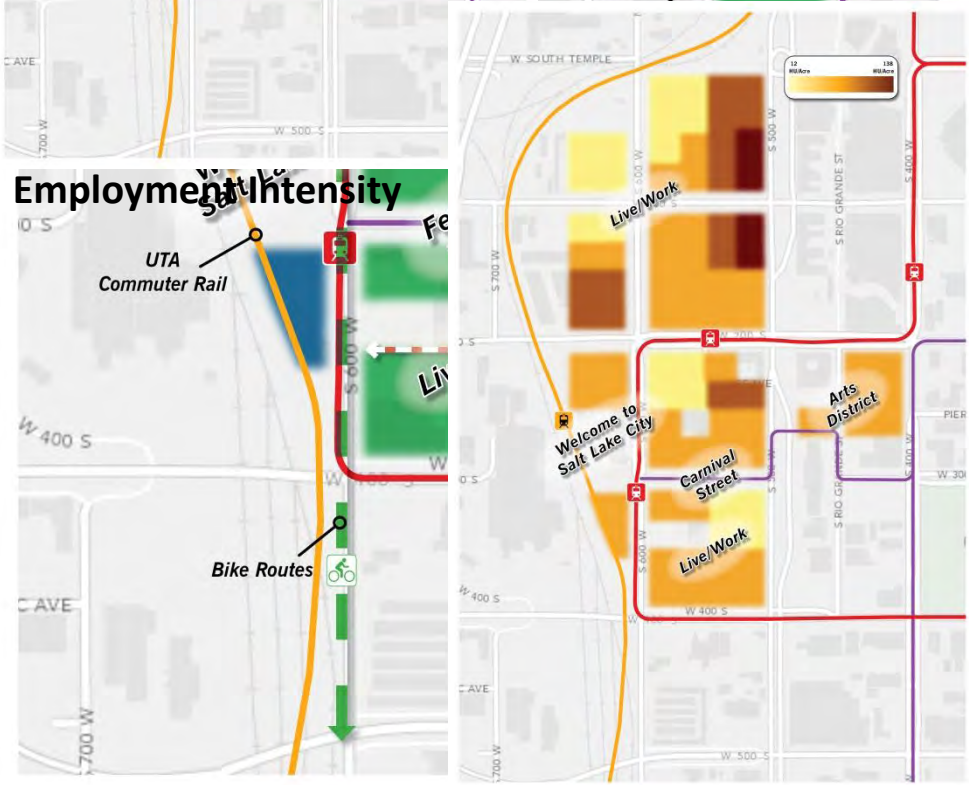
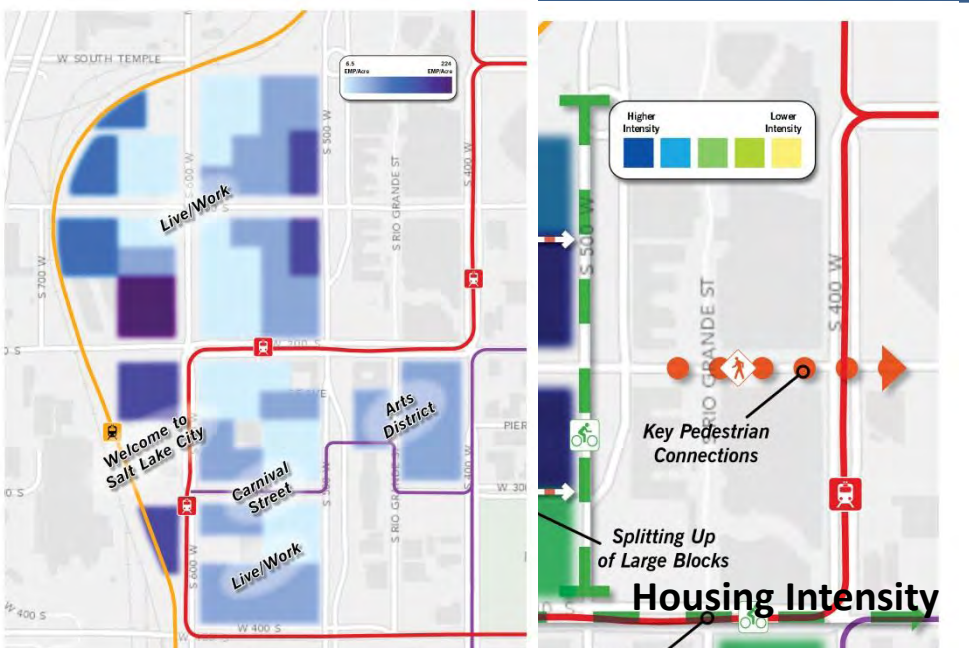
- Fine-grained scale
- Arts and entertainment quarter
- Live/work
- Plazas and public art
- 1600 HH | 2600 Jobs





# Scenario B: **Play** | Live | Work

- Fine-grained scale
- Arts and entertainment quarter
- Live/work
- Plazas and public art
- 1600 HH | 2600 Jobs



Scenario B:  
**Play | Live | Work**





Scenario B:  
**Play | Live | Work**



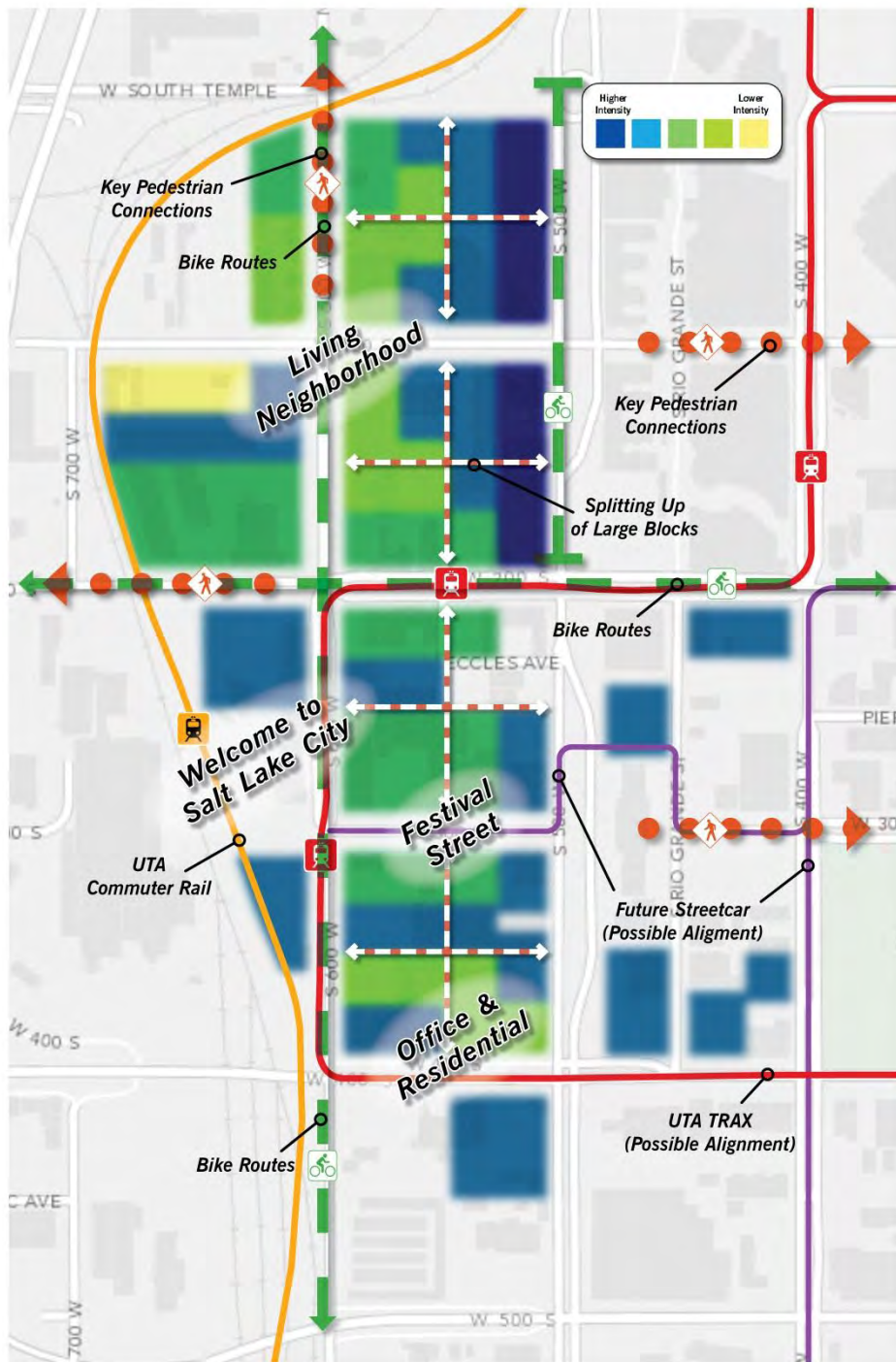


Scenario C:

**Live | Play | Work**







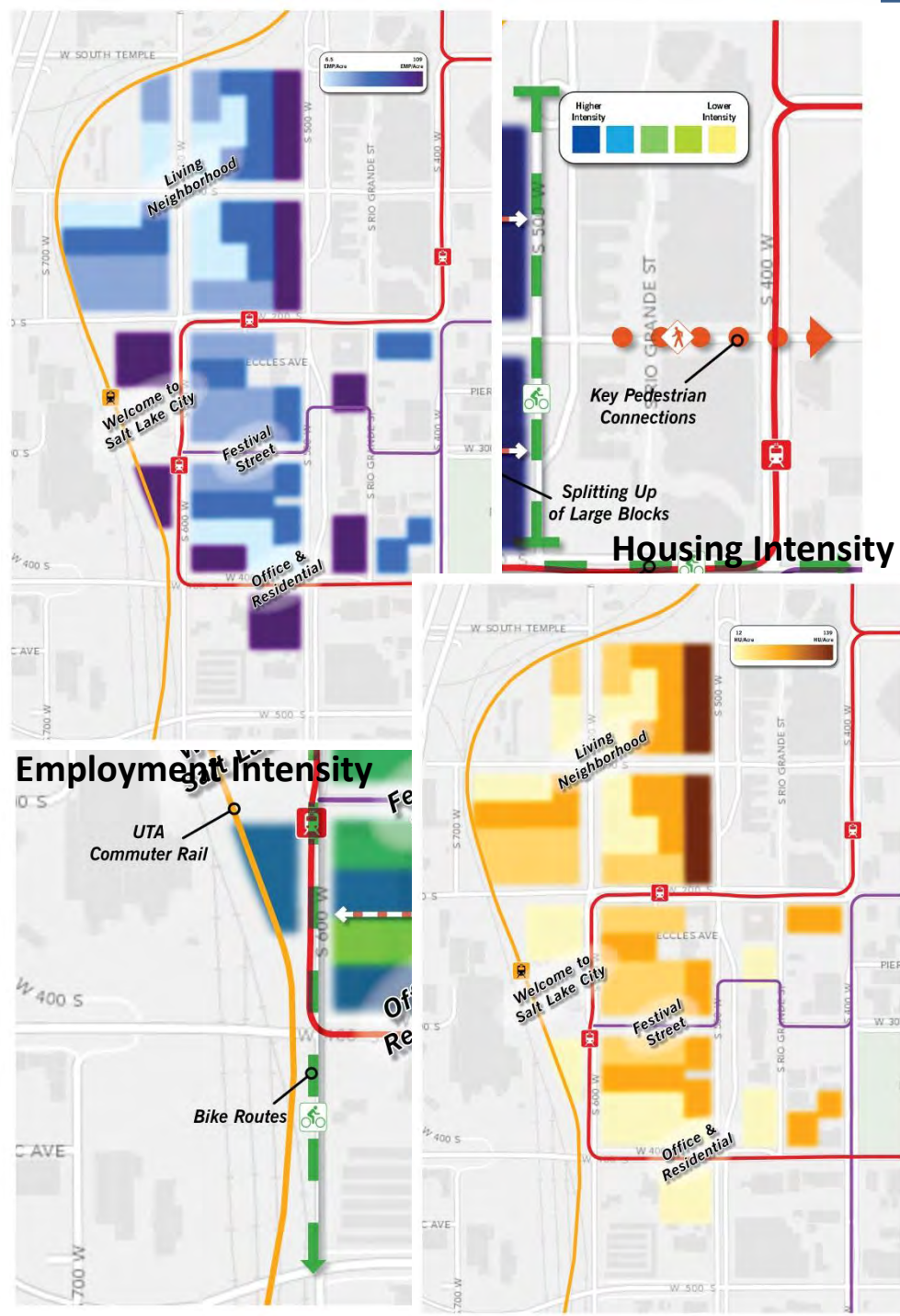
## Scenario C:

# Live| Play| Work

- Residential throughout
- Neighborhood: housing, services, grocery, school
- Playgrounds and playfields
- Office/retail/residential mix on major streets
- Family friendly in an urban way
- 2600 HH | 2800 Jobs

# Scenario C: Live| Play| Work

- Residential throughout
- Neighborhood: housing, services, grocery, school
- Playgrounds and playfields
- Office/retail/residential mix on major streets
- Family friendly in an urban way
- 2600 HH | 2800 Jobs





Scenario C:

**Live | Play | Work**





Scenario C:

**Live | Play | Work**

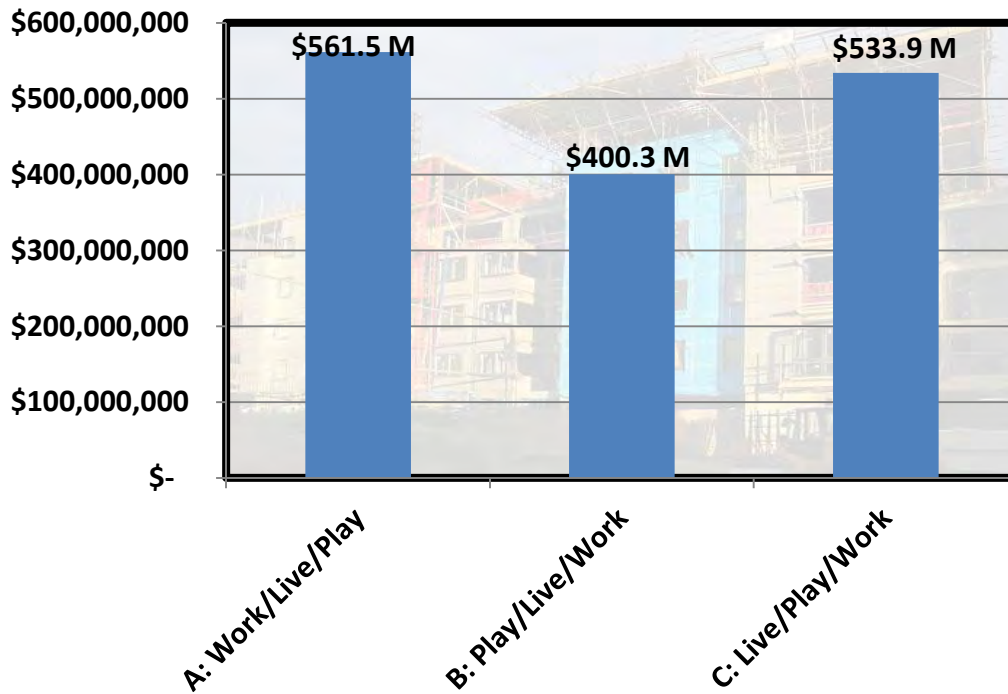


# Value of New Construction



Investing in our city, investing in our future

Wasatch



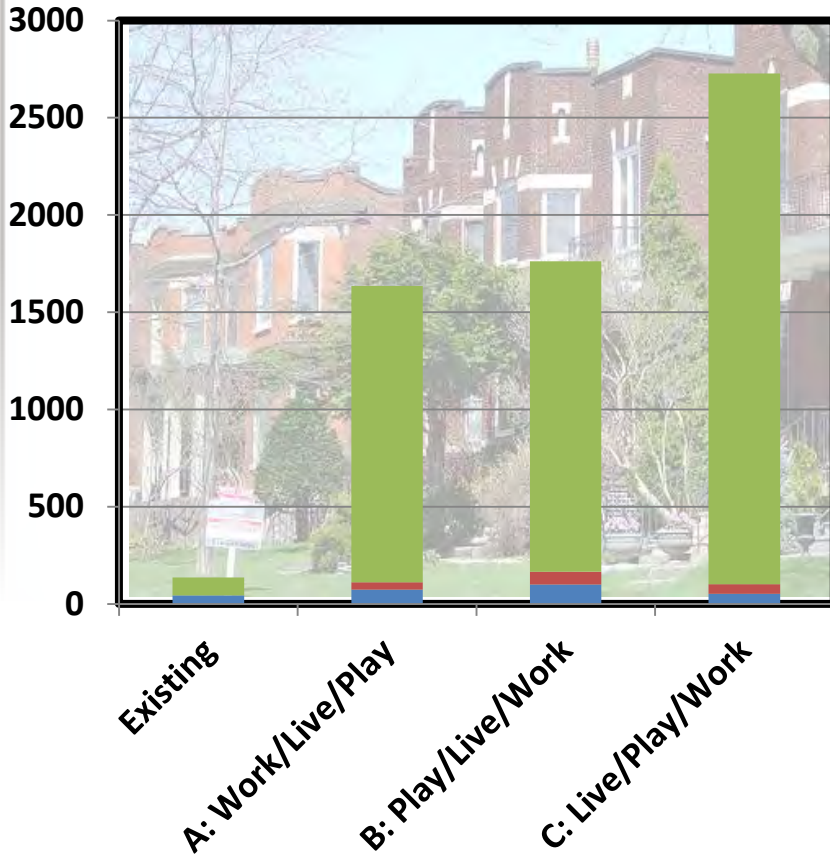


# Depot District Housing Mix

More housing options, better meet market demand



# Wasatch



■ Multifamily

■ Townhome

■ Single Family



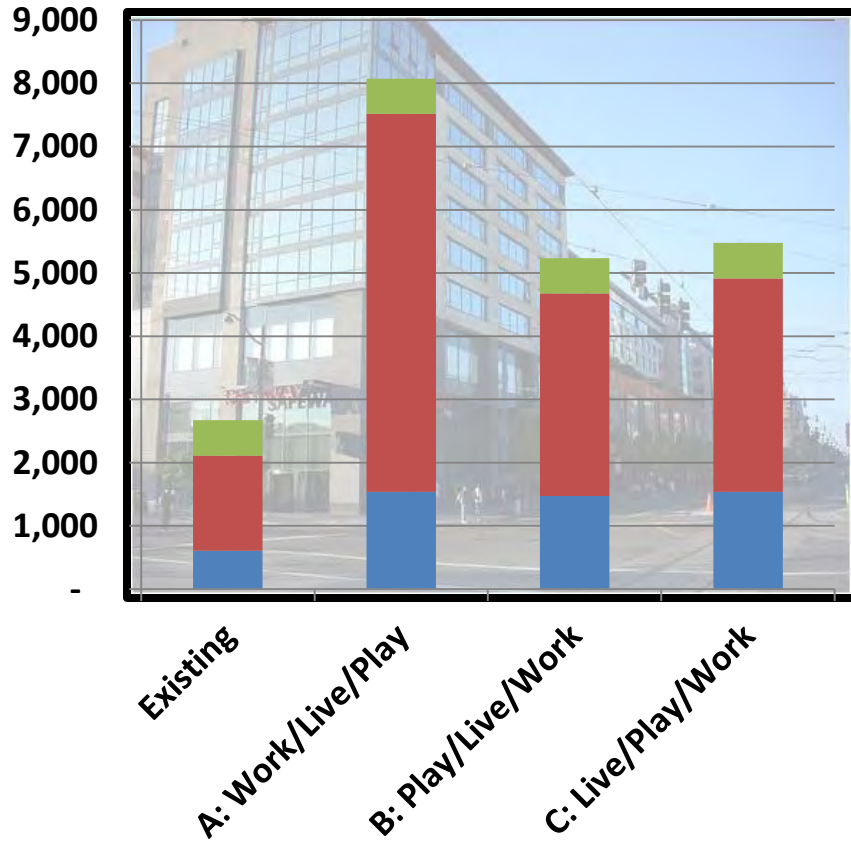


# Depot District Employment Mix



Provide for our families and keep our dollars in our region

Wasatch



2040

Industrial



Office



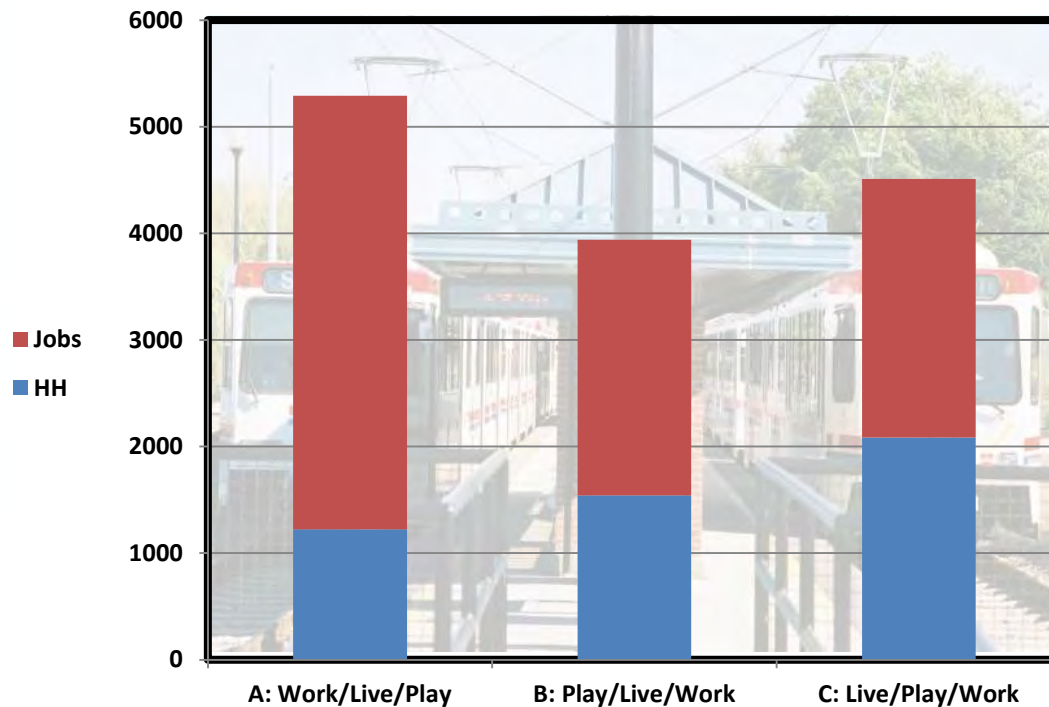
Retail

# 2040 Households and Jobs Within ¼ Mile of Transit

More convenient transportation options



Wasatch  
CHOICE for 2040

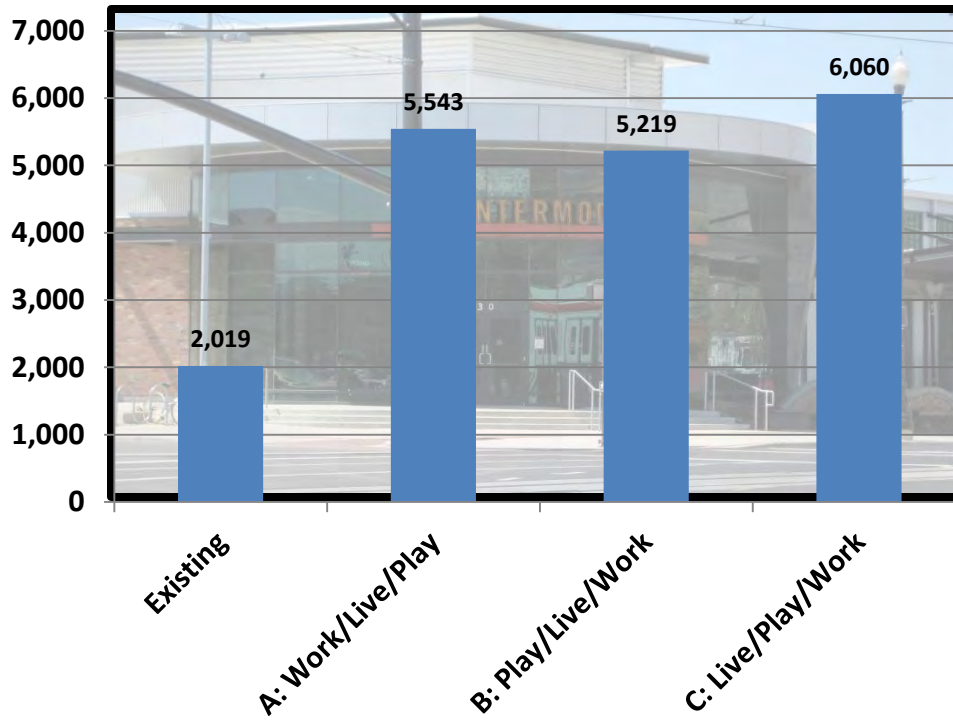


# Depot District Transit Trips



Improve air quality, less time in traffic, more time doing what we enjoy

Wasatch  
CHOICE for 2040





# Depot District Walk

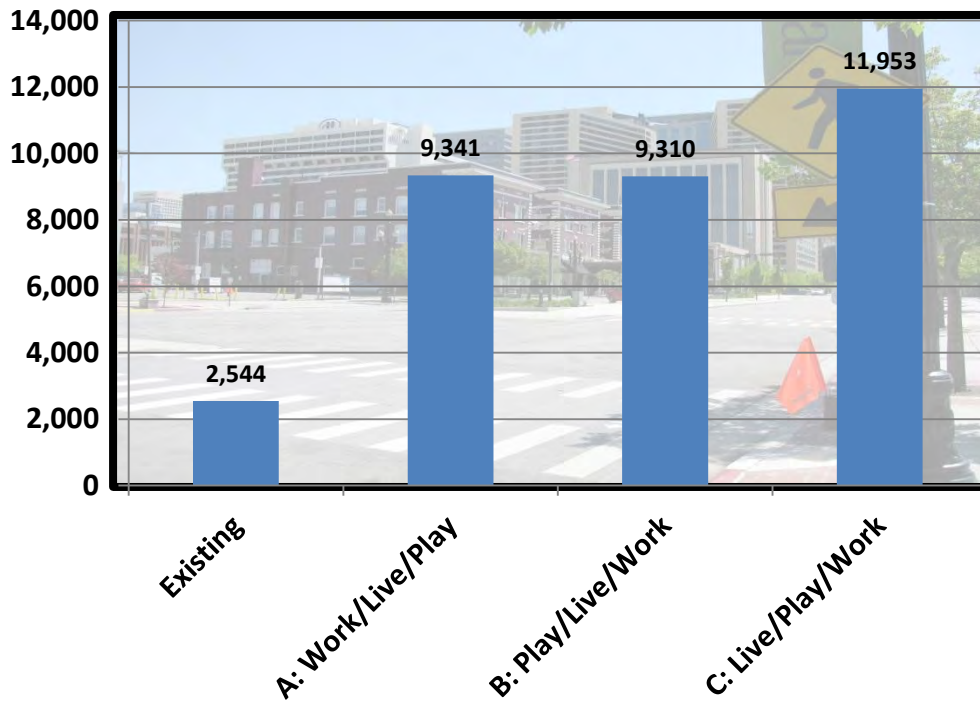
## Trips

Health, more time for friends and family



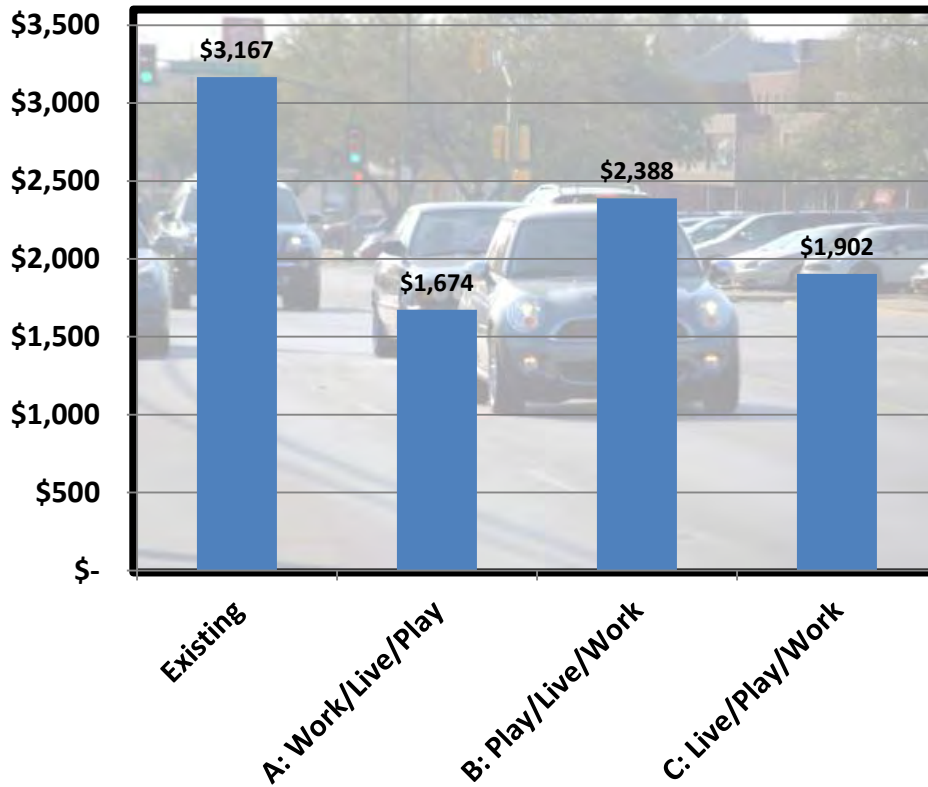
Wasatch

CHOICE for 2010



# Annual Cost of Gasoline per Resident + Employee

More money for what matters

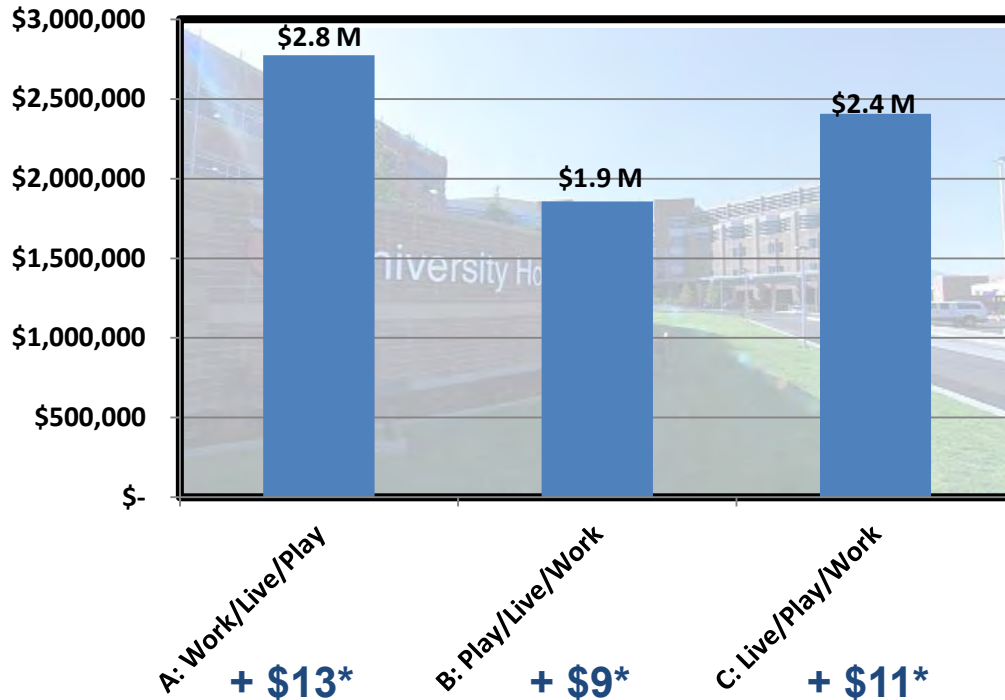


# Annual Property Tax Revenue



Public health, safety and welfare

Wasatch



040

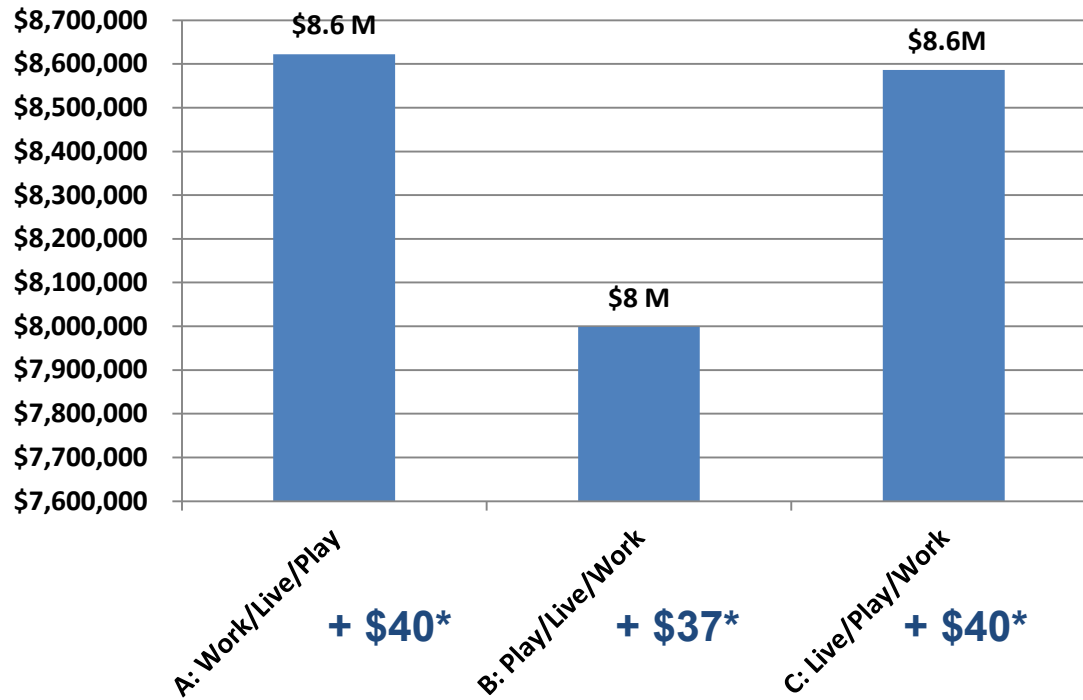


\*Additional revenue per resident in Salt Lake City...



# Annual Sales Tax Revenue

Public health, safety and welfare



**\*Additional revenue per resident in Salt Lake City...**



What are the strongest ideas?

What makes the most sense for...



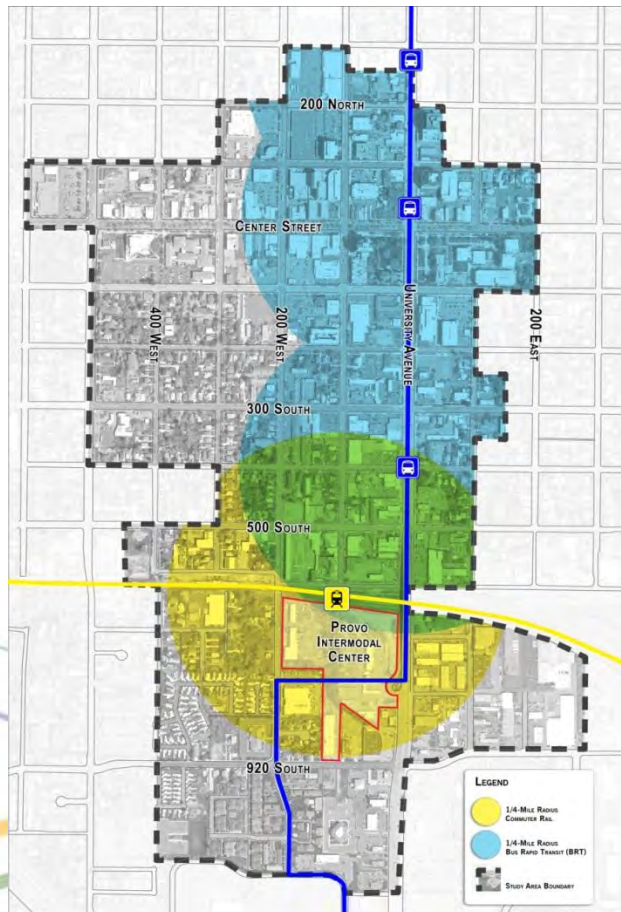
...our region?

...our city?

...residents?

Keep our region beautiful, neighborly, healthy and prosperous for the next generation

# Downtown Provo: ET+ and Next Steps





# Prototypes Vary in Feasibility



Main Street Retail



3- and 4-  
story mixed-  
use



6+ Story



Townhomes Compact  
Single Family



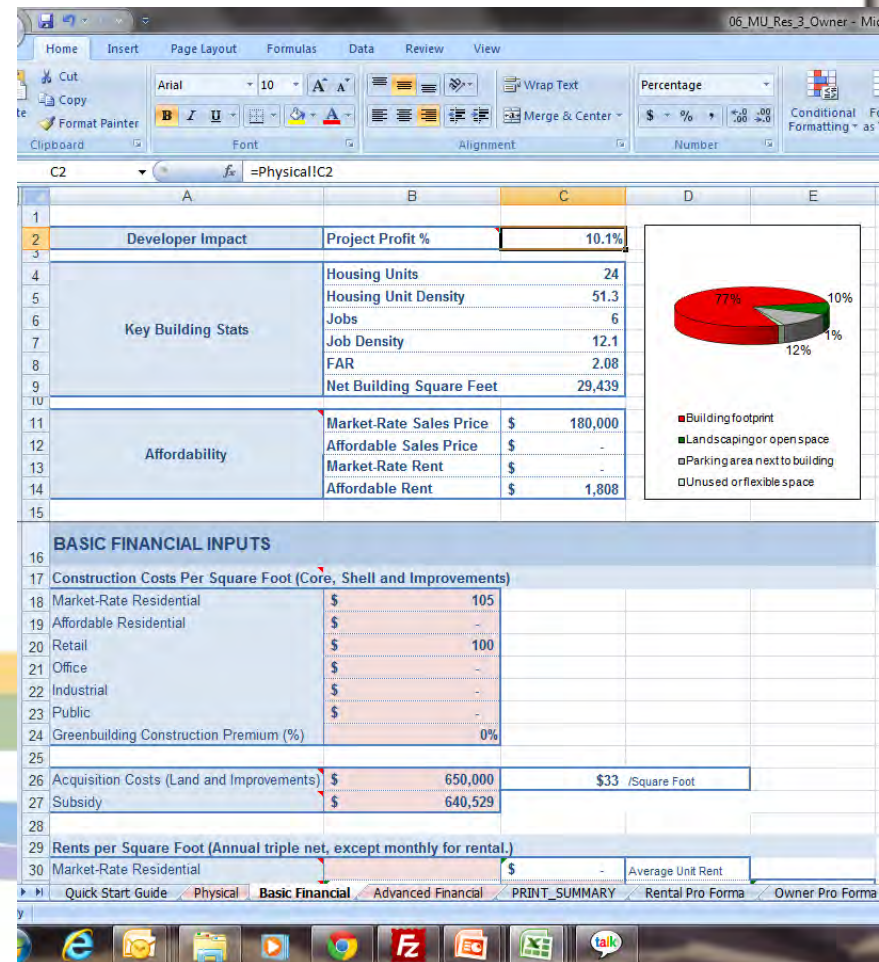
*Most Feasible*

*Most Challenging*

# Optimize Development Regulations

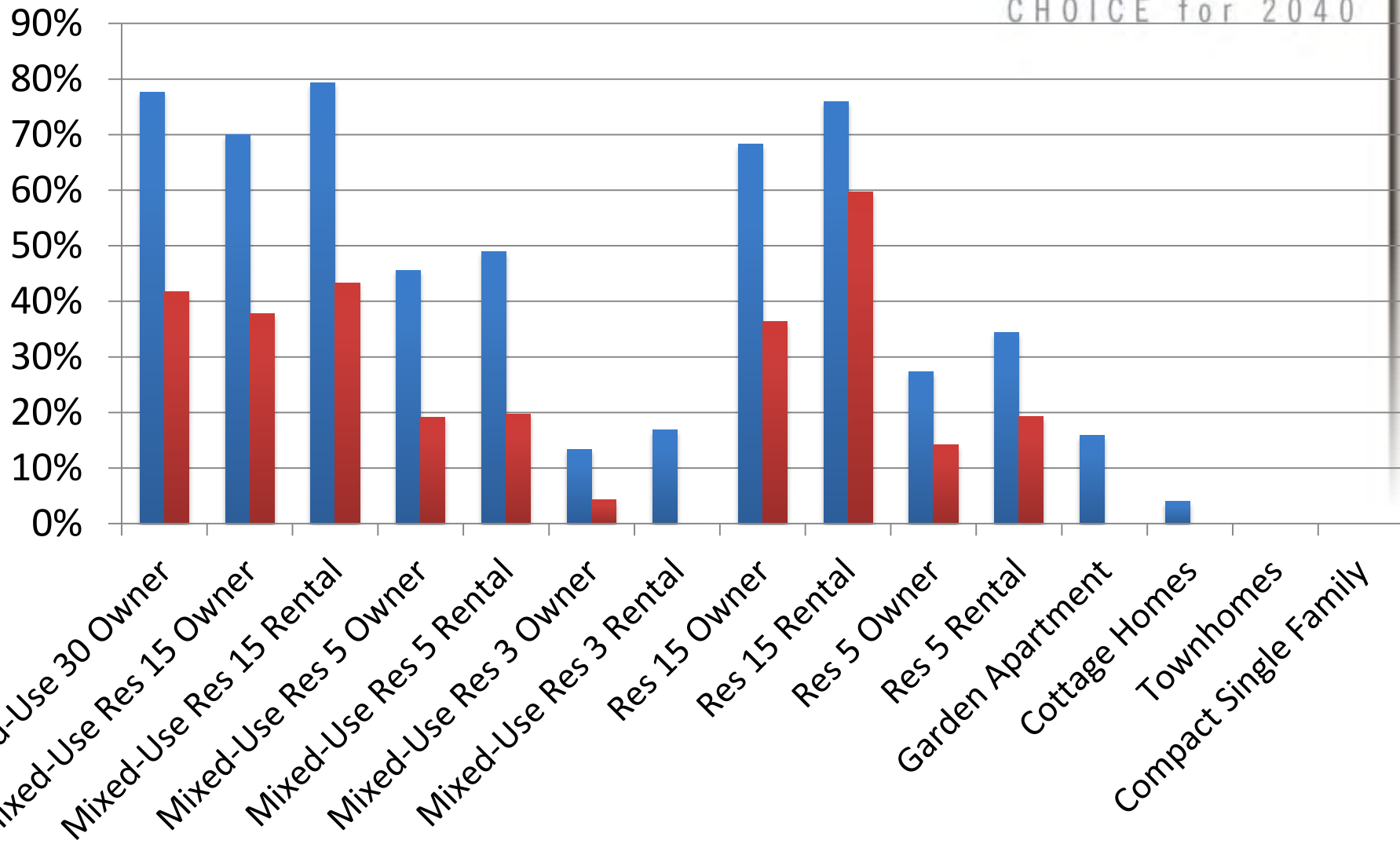


- Use ROI analysis to make regulations market feasible
- Experiment with:
  - Height
  - **Parking requirements / type**
  - Unit sizes
  - Landscaping requirements
  - Etc.



# Suburban Parking vs. Urban Parking

## Subsidy vs. Project Value (%)





# Relationship of Amenity and Development Potential

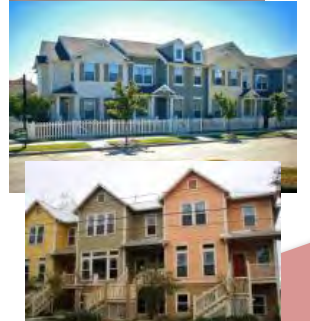


- Urban amenity level can impact average rent levels
  - Increases desirability
  - Broadens housing demand
  - Increases achievable rents & sales prices
- Results in expanded development options



# Development Feasibility Spectrum Changes with Increase in Desirability

## *What Can Be Built?*



**Today's Rents  
& Sales Prices**

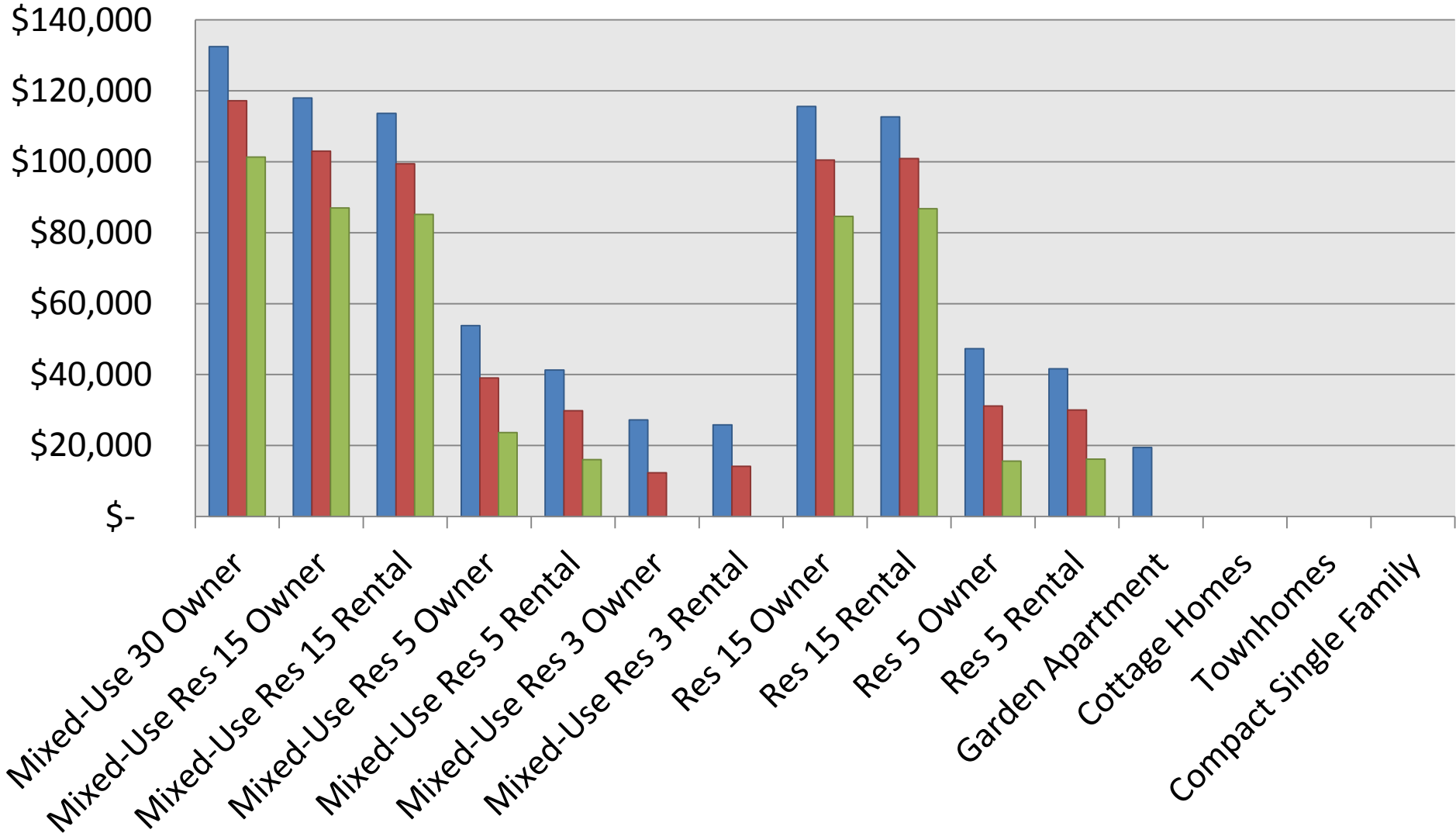
**10% Increase  
in Average  
Rent**

**20% Increase  
in Average  
Rent**

# Gap per Unit

- \$1.10 Rent or \$180 Sales Price / sq ft
- \$1.21 Rent or \$198 Sales Price / sq ft
- \$1.32 Rent or \$217 Sales Price / sq ft

Wasatch

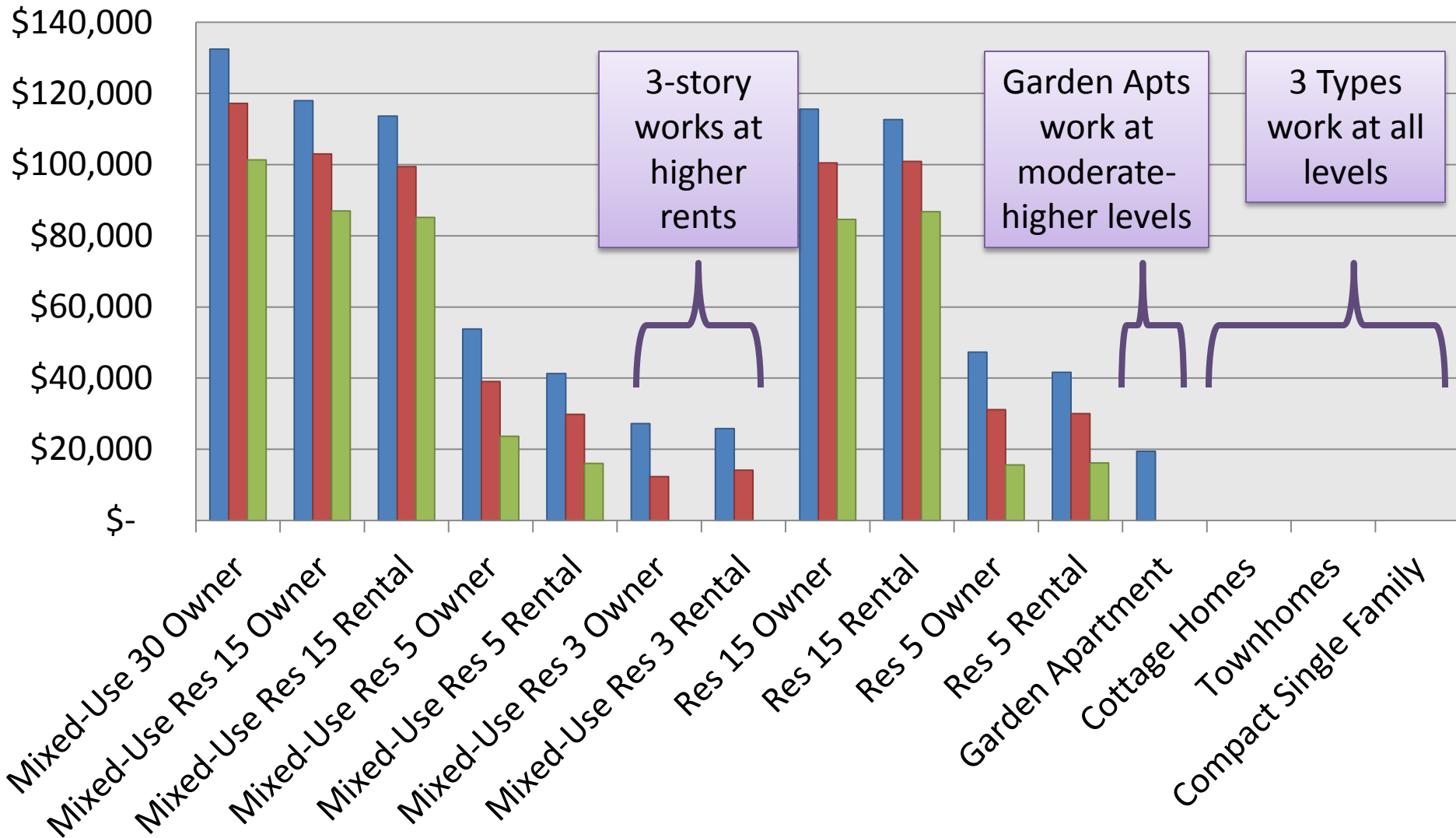




# What's Feasible Today?

- \$1.10 Rent or \$180 Sales Price / sq ft
- \$1.21 Rent or \$198 Sales Price / sq ft
- \$1.32 Rent or \$217 Sales Price / sq ft

Wasatch



# Short Term Market May Differ from Long Term Vision – Embrace Both.



- ***Allow inexpensive and/or interim building types that meet urban design standards***
- 1-story main street retail/office with no parking required
  - Increases street activity, generates downtown activity
  - Cheap to build, no subsidy required
  - Can be redeveloped when market heats up



# Embrace the Market: Urban Single Family

- Cottage Homes
- Townhomes
- Compact Single Family
  - 12-20 units per acre
  - Potential for hundreds of new units near downtown cores
  - No subsidy required
  - Transit efficient and walkable/bikable





# Embrace the Market: Incubator Space

- Food Carts
  - Instant street activity
  - Low overhead
  - Incubator model for future brick and mortar



# Discussion Questions



- Questions for us?
- Our questions for you:
  - Would you use ET+?
  - At what scale (parcel/building, development, regional)?
  - What barriers might stand in your way?
  - Which apps would help you to answer the questions you're most interested in?

## Presenters:

- Alex Joyce
  - Fregonese Associates
- Christie Oostema
  - Envision Utah
- Sarah Hanners
  - University of Utah